

## Lecture 9 — February 12

Lecturer: Ravi Srinivasan

Scribe: Sarang Joshi

## 9.1 Watts-Strogatz small-world model

**Definition** A routing scheme from a source  $u \in V$  to a target  $v \in V$  is a path  $\{u(0), \dots, u(k)\}$ , where  $u(0) = u$ ,  $u(k) = v$ , and  $u(j) \in N(u(j-1)) \forall j \leq k$ .

**Definition** We say a routing is decentralized if  $u(k)$  is determined only with knowledge of  $\{u(0), \dots, u(k)\} \cup \{N(u(0)), \dots, N(u(k-1))\} \cup \{v\}$ .

Our underlying model is a lattice (strong ties) with randomly added weak ties. We define the distance between two vertices of the lattice  $u = (u_1, v_1)$  and  $v = (v_1, v_2)$  to be

$$d(u, v) = |u_1 - v_1| + |u_2 - v_2|$$

**Definition** A greedy routing scheme with target  $v$  is one in which the  $k$ th node  $u(k)$ , is chosen such that

$$d(u(k), v) = \min\{d(u, v), u \in N(u(k-1))\}$$

In other words, at each node, we choose the neighbor that gets us closest to the target in terms of taxi-cab distance.

**Watts-Strogatz small-world model** Start with a lattice with  $n = m^2$  nodes. Each node  $u$  is connected to its neighbors:

$$\{w \in V - \{u\} : \|u - w\| = 1\}$$

Where  $\| \cdot \|$  is  $L_1$  (taxi-cab) distance. These represent strong ties (close friends) in a network. Each node chooses a long-range "shortcut" uniformly at random. In other words, each node will have a weak tie to another node in that lattice, and that will be chosen at random. So if  $u \rightsquigarrow v$  denotes a shortcut between nodes  $u$  and  $v$ , we have

$$\mathbb{P}(u \rightsquigarrow v) = \frac{1}{|V - \{u\}|} = \frac{1}{n-1}$$

Now let  $T_{alg}(u, v)$  be the time it takes to route from  $u$  to  $v$  given some algorithm alg. We want to know if  $W - S$  is algorithmically small world. In other words, is  $\mathbb{E}[T_{alg}(u, v)] = O(\log(n))$ ?

**Theorem 9.1.** For "most"  $u, v \in V$  and any decentralized algorithm  $alg$

$$\mathbb{E}[T_{alg}(u, v)] = \Omega(m^{\frac{2}{3}})$$

So then we have that W-S is not algorithmically small-world. We thus want to modify it so that we have  $O(\log(n))$ .

## 9.2 Kleinberg small-world model

Consider an infinite family parametrized by  $\alpha \geq 0$ . We will have nodes choose a long-range "shortcut" with probability:

$$\mathbb{P}(u \rightsquigarrow v) = \frac{\frac{1}{\|u-v\|^\alpha}}{\sum_{w \neq v} \frac{1}{\|u-w\|^\alpha}}$$

We call this the "Kleinberg Model"

Note that  $\alpha$  is a clustering parameter for weak ties. Also, if  $\alpha = 0$ , we get the W-S small world model, while if  $\alpha = \infty$ , we get  $\mathbb{P}(u \rightsquigarrow v) = \frac{1}{N(u)}$ , where  $N(u)$  denotes the set of neighbors of  $u$ .

### 9.2.1 Choosing $\alpha$

We want a model that is algorithmically small-world. How can we choose  $\alpha$  so that the Kleinberg Model is algorithmically small-world?

**Idea** When  $\alpha$  is too small, weak ties spread too thin, but when  $\alpha$  gets large, the shortcuts don't make a difference.

We want to find  $\alpha \in (0, \infty)$  such that we get the the algorithmic small world property.

**Theorem 9.2.** If  $\alpha = 2$ , then with the greedy algorithm,

$$\mathbb{E}[T_{greedy}(u, v)] = O(\log(n))$$

**Proof:** idea: Pick some target  $v$ . We take a box around it of size  $2s$ , so there are  $2s$  nodes in the box. Then if  $u \notin \text{box}$ , we find how long it takes on average to get to  $\frac{\|u-v\|}{2^j}$ ,  $j = 1, 2, \dots, \log_2(m)$ .  $\square$

**Theorem 9.3.**

i) If  $\alpha \in [0, 2)$ , then for "most" pairs  $(u, v)$ , (proportion of pairs for which this holds goes to 1 as  $n \rightarrow \infty$ ), and any decentralized algorithm  $alg$ ,

$$\mathbb{E}[T_{alg}(u, v)] = \Omega(m^{\frac{2-\alpha}{3}})$$

ii) If  $\alpha > 2$ ,

$$\mathbb{E}[T_{alg}(u, v)] = \Omega(m^{\frac{\alpha-2}{\alpha-1}})$$

**Proof:** Consider

$$z = \sum_{w \neq u} \frac{1}{\|u - w\|^\alpha} = \sum_{i=1}^{2m} \sum_{w: \|u-w\|=i} \frac{1}{i^\alpha} \sim \sum_{i=1}^{2m} i \cdot i^\alpha$$

Now

$$\int_1^m x \cdot x^{-\alpha} dx = \int_1^m x^{1-\alpha} dx \sim m^{2-\alpha} \text{ when } \alpha \neq 2 \text{ and } \log(m) \text{ when } \alpha = 2$$

Idea for (i): Choose some destination  $v$  and consider a box of side length  $m^\beta$  for some given  $\beta < 1$ . Take an  $m^\beta$  box around  $v$ . Then we have that the proportion of sources  $u \in V$  such that  $u$  is inside the box is  $\frac{m^{2\beta}}{m^2} = m^{2(\beta-1)} \Rightarrow$  as  $n \rightarrow \infty$ , the proportion of such sources  $u \rightarrow 0$ .

Now consider  $u \in V$  outside of the box. Without any shortcuts, we'll need to take at least  $\Omega(m^\beta)$  steps to get into the box. Then if  $\mathbb{P}$  is the probability that  $u$  has a shortcut into the box,

$$\mathbb{P} \leq \frac{\text{sum}_{w \in \text{box}} \frac{1}{\|u-v\|^\alpha}}{z} \leq \frac{\text{number of nodes in box}}{z} = \frac{m^{2\beta}}{z} \sim \frac{m^{2\beta}}{m^{2-\alpha}} = m^{2\beta-2+\alpha}$$

$\Rightarrow$  On average, we will have to check  $m^{-2\beta+2-\alpha}$  nodes to find a shortcut into the box. Then the minimum amount of time to route from  $u$  to  $v \geq \Omega\{\max\{m^\beta, m^{-2\beta+2-\alpha}\}\}$ . We want to minimize this over  $\beta$ , which we can do by finding  $\beta$  such that  $\beta = -2\beta + 2 - \alpha$ :

$$\beta = -2\beta + 2 - \alpha \Rightarrow 3\beta = 2 - \alpha \Rightarrow \beta = \frac{2 - \alpha}{3}$$

Then we have that  $\mathbb{E}[T_{alg}(u, v)] = \Omega(m^{\frac{2-\alpha}{3}})$ . □