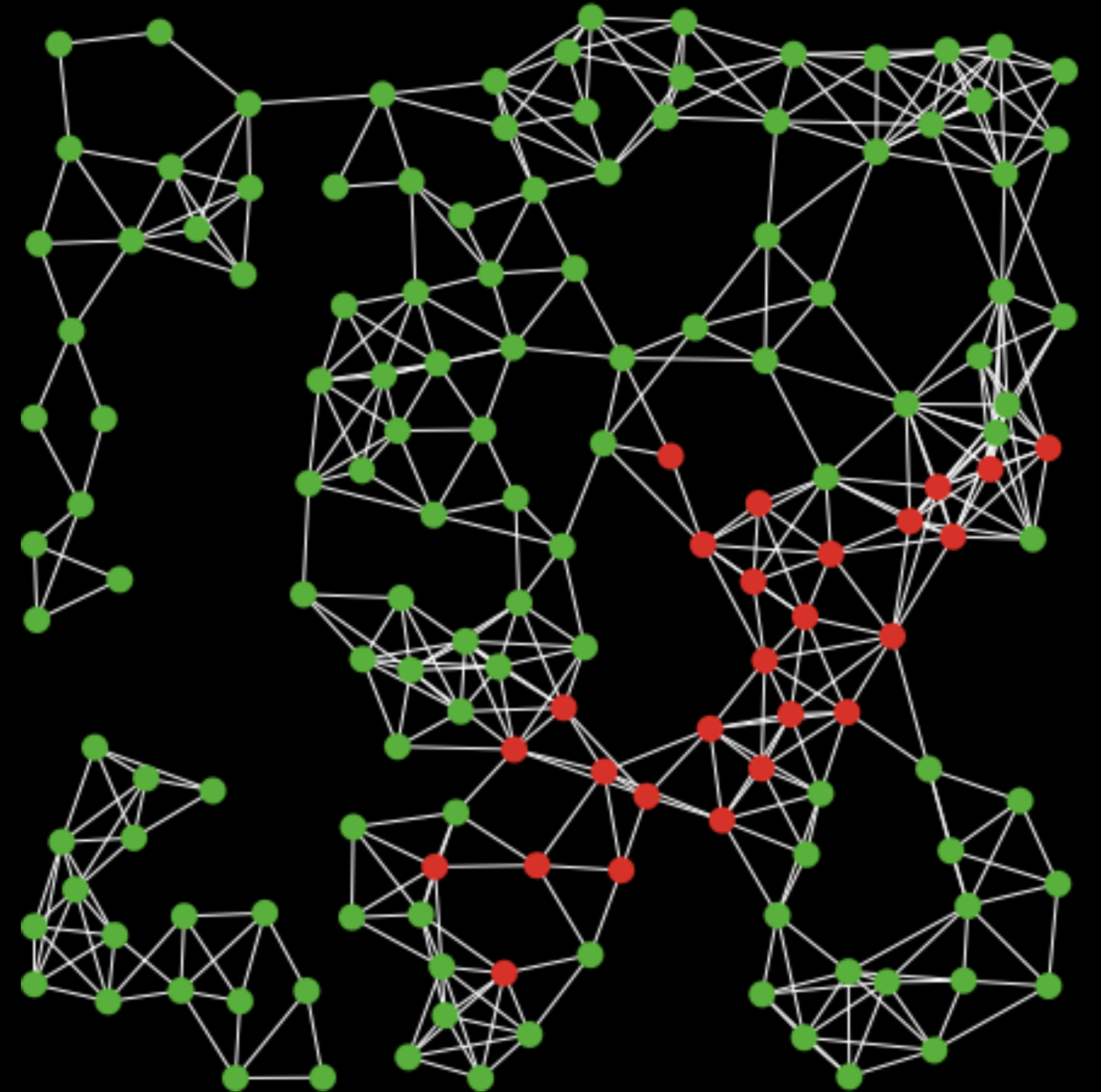


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Random thoughts on random walks:  
networks, centrality, and tracking the spread of disease

# networks

- ▶ fancy word for graphs: **nodes** = vertices, **connections** = edges
- ▶ typically directed (Twitter) or undirected (Facebook)
- ▶ connectedness/giant component, irreducibility



# adjacency matrix

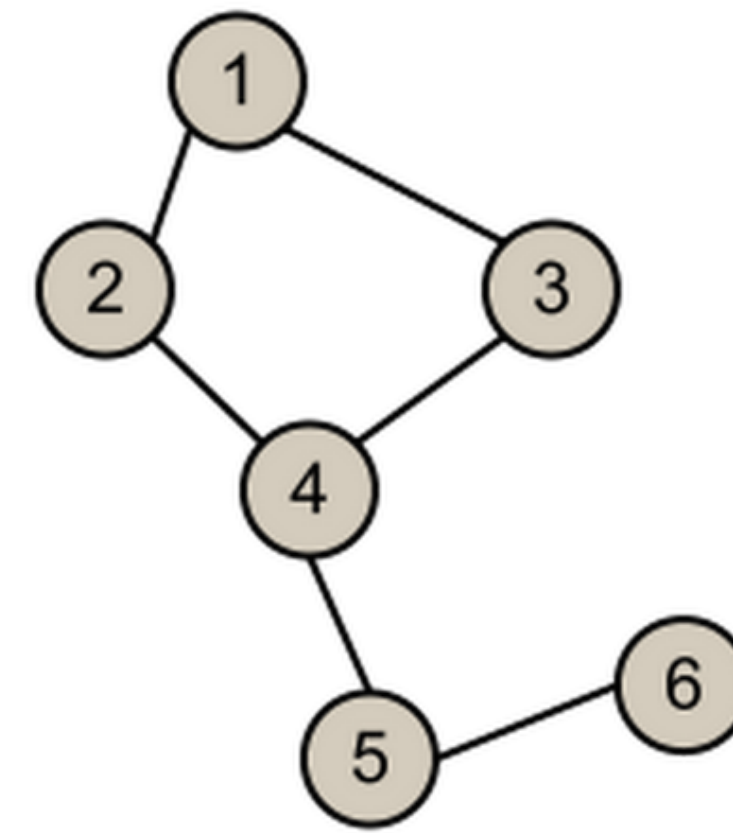
- ▶ 1 if edge from  $i$  to  $j$  (0 otherwise)
- ▶ symmetric for undirected graphs
- ▶ makes counting easier

- ▶ degree of node  $i$ :  $d_i = \sum_j a_{ij}$
- ▶ # of walks of length  $t$  starting from node  $i$ :

$$M_i(t) = \sum_{i_1, i_2, \dots, i_t} a_{ii_1} a_{i_1 i_2} \cdots a_{i_{t-1} i_t}$$

- ▶ # of 3-cycles in entire network (triple counting):

$$C^{(3)} = \sum_i (A^3)_{ii} = \text{Tr}(A^3)$$

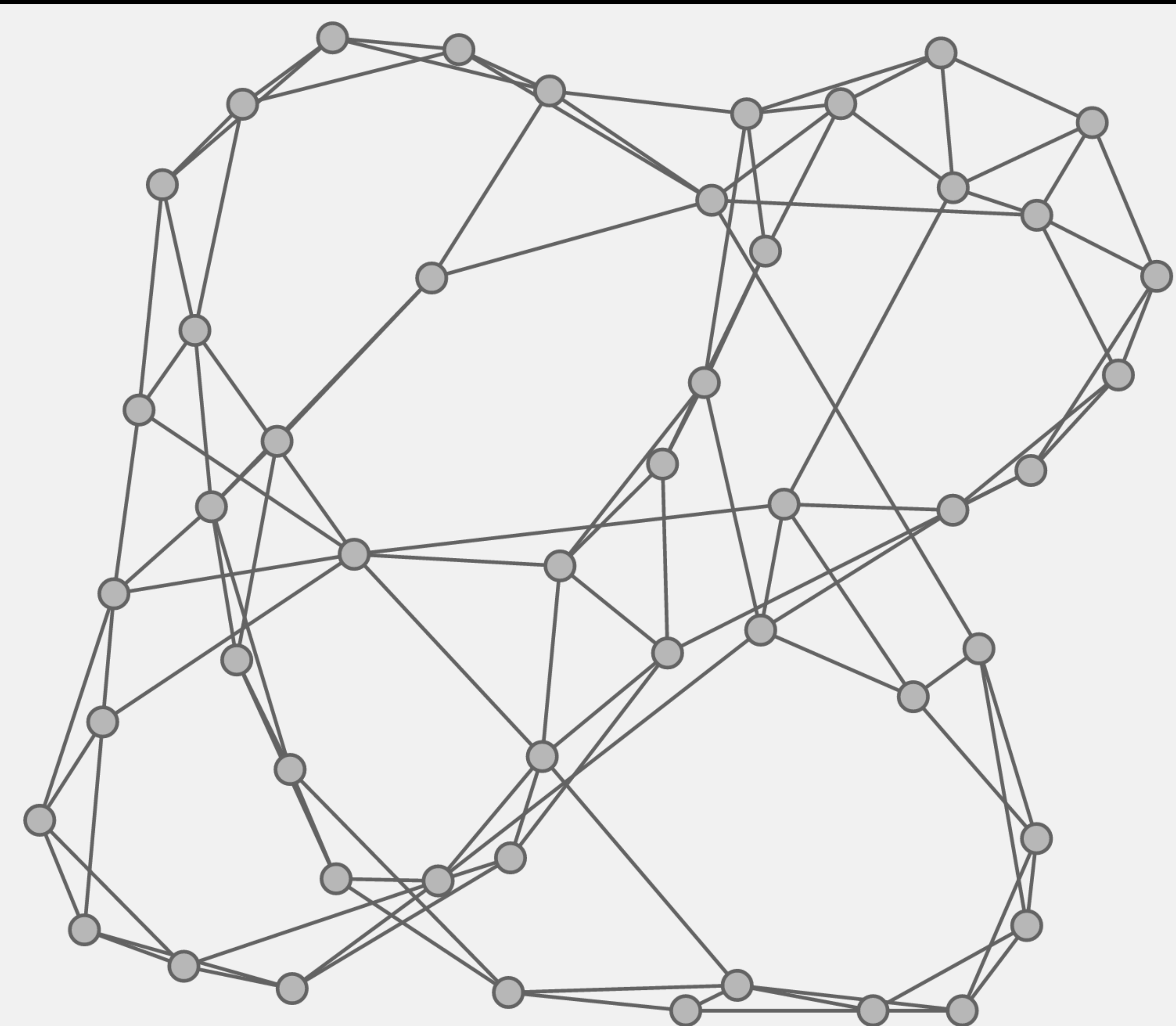


Undirected Graph

	①	②	③	④	⑤	⑥
①	0	1	1	0	0	0
②	1	0	0	1	0	0
③	1	0	0	1	0	0
④	0	1	1	0	1	0
⑤	0	0	0	1	0	1
⑥	0	0	0	0	1	0

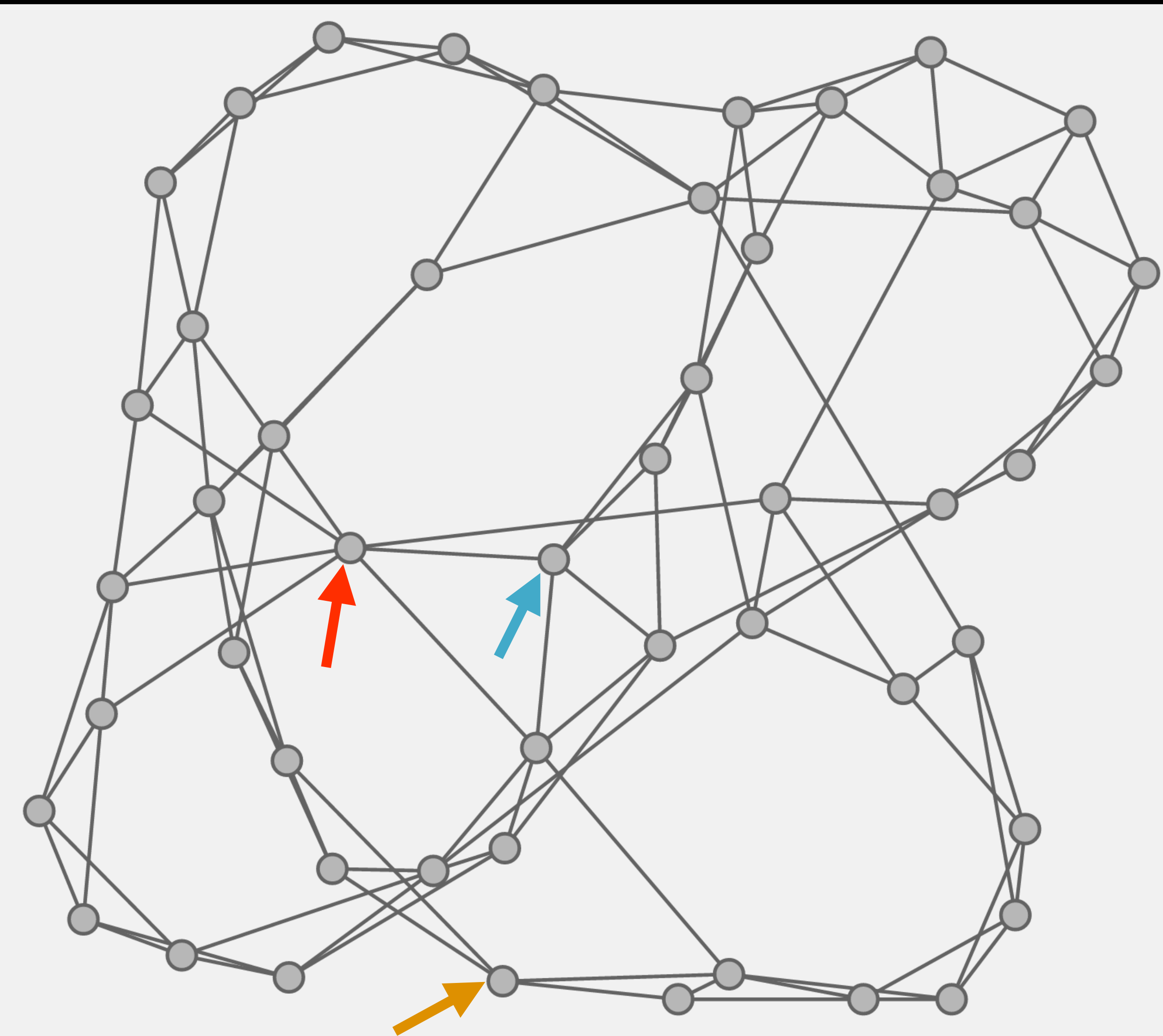
Adjacency Matrix

# centrality



- ▶ what does it mean to be **central** within a network? context-dependent!
- ▶ create your own...

# centrality



- ▶ what does it mean to be **central** within a network? context-dependent!
- ▶ create your own...

# centrality

- ▶ {in-, out-, undirected-} **degree centrality**  
“How many {followers, followees, friends} do I have?”
- ▶ **eigenvector centrality**  
“How influential am I?”
- ▶ **Katz centrality/PageRank**  
“If my friends are important, doesn't that make me important?”
- ▶ **closeness centrality**  
“How close am I to everyone else, on average?”
- ▶ **betweenness centrality**  
“How many chains of connections include me?”
- ▶ ...

# degree centrality

- ▶  $c_i^{deg} = d_i / \sum_i d_i$
- ▶ normalization doesn't matter
- ▶ defined using only local information (up to scaling)

# eigenvector centrality

- ▶ defined recursively/iteratively: requires global knowledge of network

$$c'_i \leftarrow \sum_j a_{ij} c_j$$

- ▶ equivalent to dominant eigenvector of adjacency matrix (hence the name)

$$A\mathbf{v} = \kappa\mathbf{v}$$



# PageRank

- ▶ similar to eigenvector centrality, but using normalized adjacency matrix

$$p_{ij} = \frac{a_{ij}}{d_i}$$

- ▶ defined using global information (as before)

$$P\pi = \pi$$

- ▶ add a damping factor to ensure everyone ends up with at least some centrality
  - ▶ i.e., interpolate original graph with complete graph

## (a disservice to) Markov chains

- ▶ transition probabilities of going from  $i$  to  $j$

$$\begin{array}{c} s_1 \quad \cdots \quad s_r \\ s_1 \left( \begin{array}{ccc} p_{11} & \cdots & p_{1r} \\ \vdots & & \vdots \\ p_{r1} & \cdots & p_{rr} \end{array} \right) \\ \vdots \\ s_r \end{array}$$

- ▶ stationary distribution satisfies  $\sum_i \pi_i p_{ij} = \pi_j$  (i.e.,  $\pi P = \pi$ )
- ▶ rate of convergence given by second largest eigenvalue of transition matrix
- ▶ example: simple random walk on finite set of states

# PageRank + random walks

- ▶ interpretation: proportion of time random walker spends at each node, assuming at each step neighbor selected at random
  - ▶ i.e., stationary distribution of Markov process on graph with uniform transition probabilities
  - ▶ technical details: irreducibility, aperiodicity, ergodicity
  - ▶ damping factor ensures these properties hold
- ▶ note for later: only local information used at each step in walk...

# degree centrality + random walks

- ▶ for undirected networks, PageRank (w/o damping) is the simple random walk
- ▶ has degree centrality as its stationary distribution if network is connected
  - ▶ check this yourself! show that

$$\sum_j p_{ij} \left( \frac{d_j}{\sum_i d_i} \right) = \frac{d_i}{\sum_i d_i}$$

# degree centrality + random walks

▶ moments of degree distribution:  $\langle d^m \rangle = \frac{1}{N} \sum_i d_i^m = \sum_d d^m P(d)$

▶ if we sample a node uniformly at random:

$$P(X = i) = 1/N \implies E(\text{deg}(X)) = \langle d \rangle$$

▶ instead, after performing random walk "long enough", we are sampling nodes according to their degree centralities:

$$P(X = i) = d_i / \sum_i d_i \implies E(\text{deg}(X)) = \frac{\langle d^2 \rangle}{\langle d \rangle} = \langle d \rangle + \frac{\text{Var}(d)}{\langle d \rangle}$$

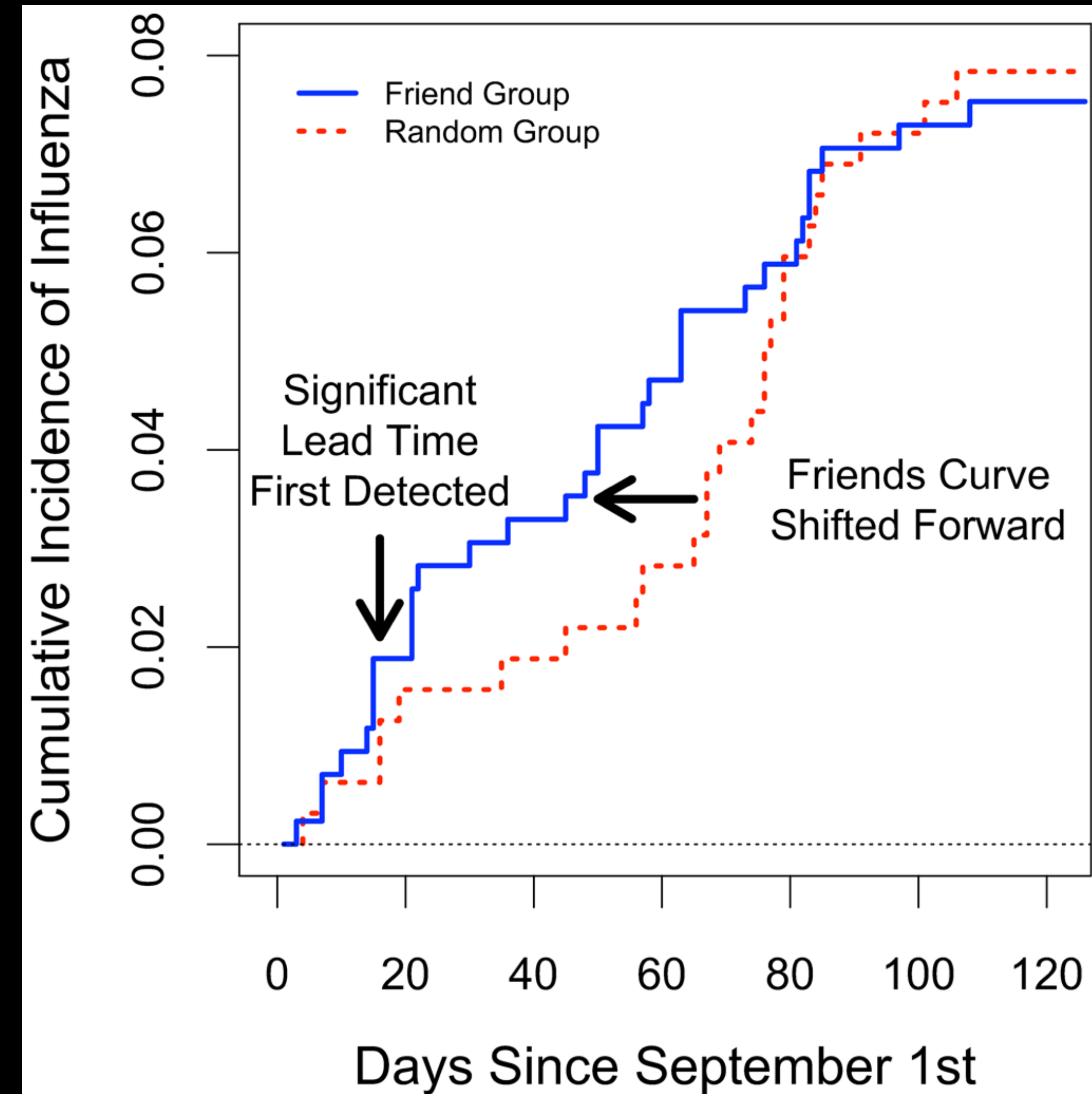
▶ intuition: In the limit, every edge is traversed same proportion of times. So, we are sampling a node at the end of an edge chosen uniformly at random!

# sampling using random walks

- ▶ constructive: If we want to sample according to degree centrality, take any node and select neighbor uniformly at random... rinse, repeat...
- ▶ principle behind Markov Chain Monte Carlo (MCMC)
  - ▶ provides way to generate samples from distribution that can't be sampled directly
  - ▶ need to specify transition probabilities such that stationary distribution of Markov chain is the desired sampling distribution

# real-world implications

- ▶ Christakis & Fowler (2010)
  - ▶ flu outbreak among Harvard student population from Sep.-Dec. '09
  - ▶ 2009 H1N1 pandemic: ~60M infected in US, ~300K hospitalizations
  - ▶ two groups: random vs. *friends* of random (FoR)
  - ▶ epidemic curve in FoR tracked progression in random group ~14d in advance
  - ▶ deal with it: on average, your friends have more friends than you

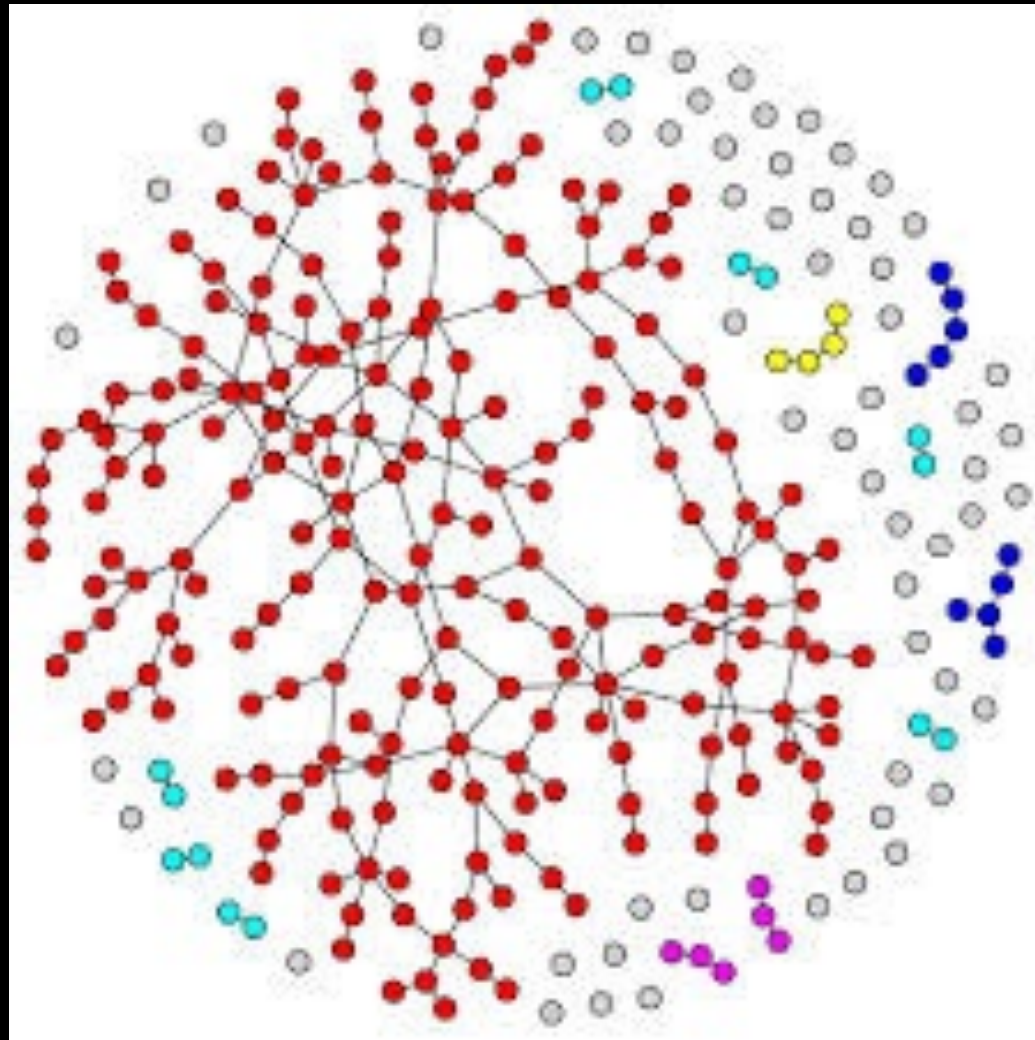


## an aside

- ▶ long history of using (random) walks to infer properties of the social graph
- ▶ Milgram's small-world experiment (1967)
  - ▶ Watts-Strogatz model: shortcuts in highly clustered networks
  - ▶ Kleinberg model: distribution of shortcut lengths and efficient routing

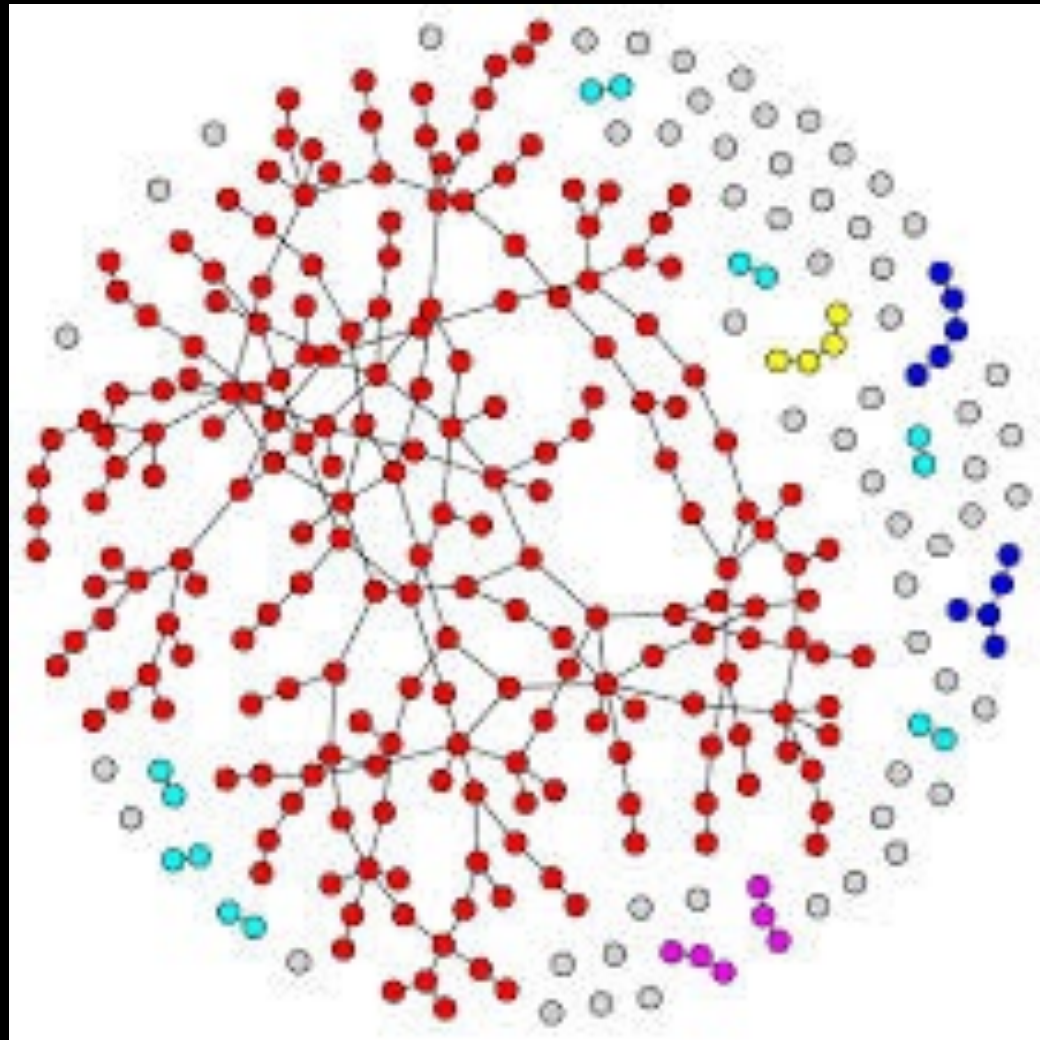


# an aside



Erdos-Renyi (tree-like)

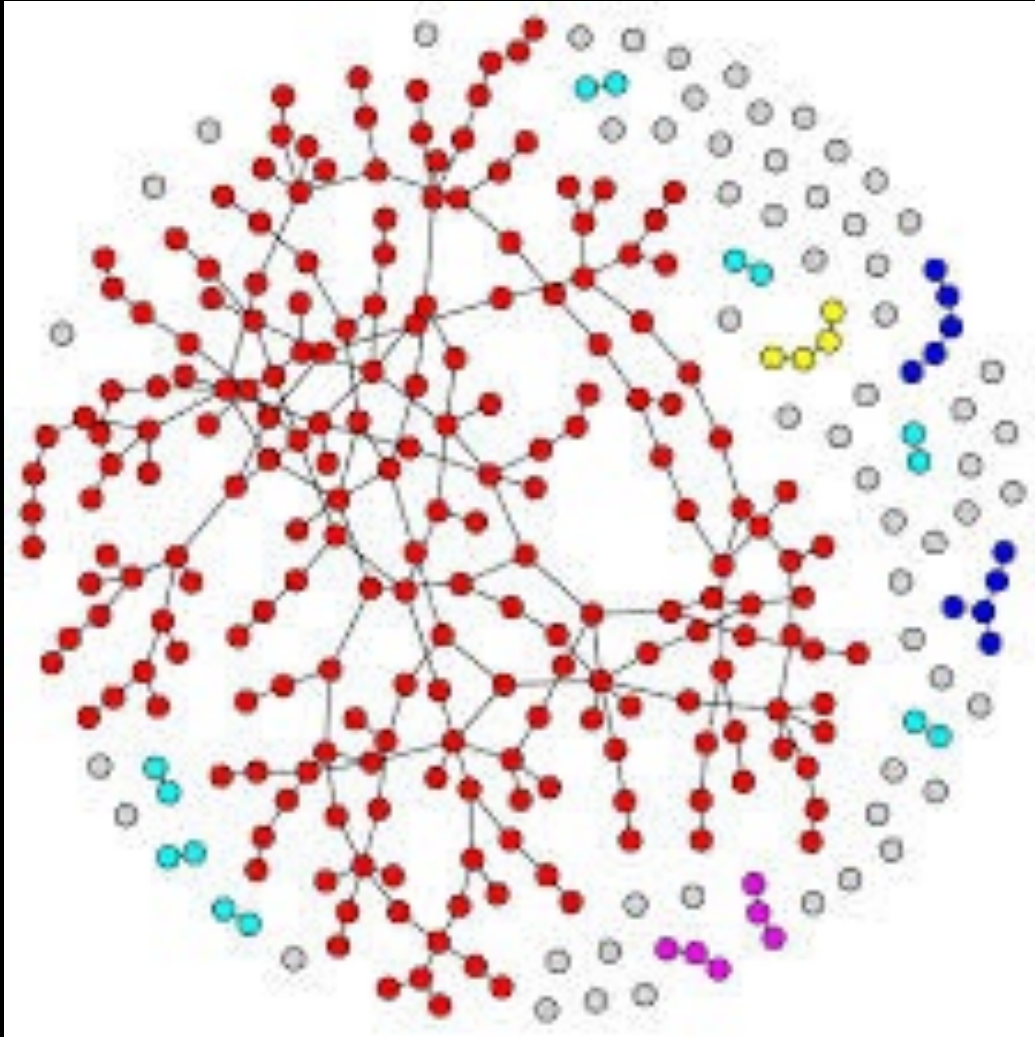
# an aside



Erdos-Renyi (tree-like)

small diameter, no clustering

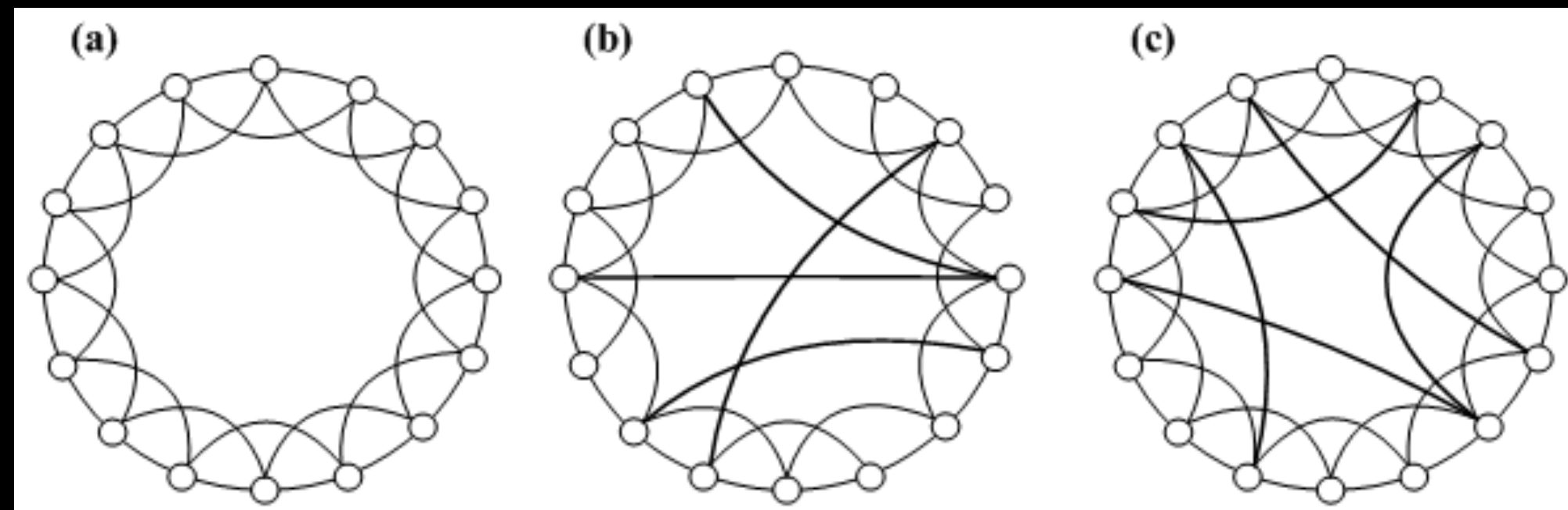
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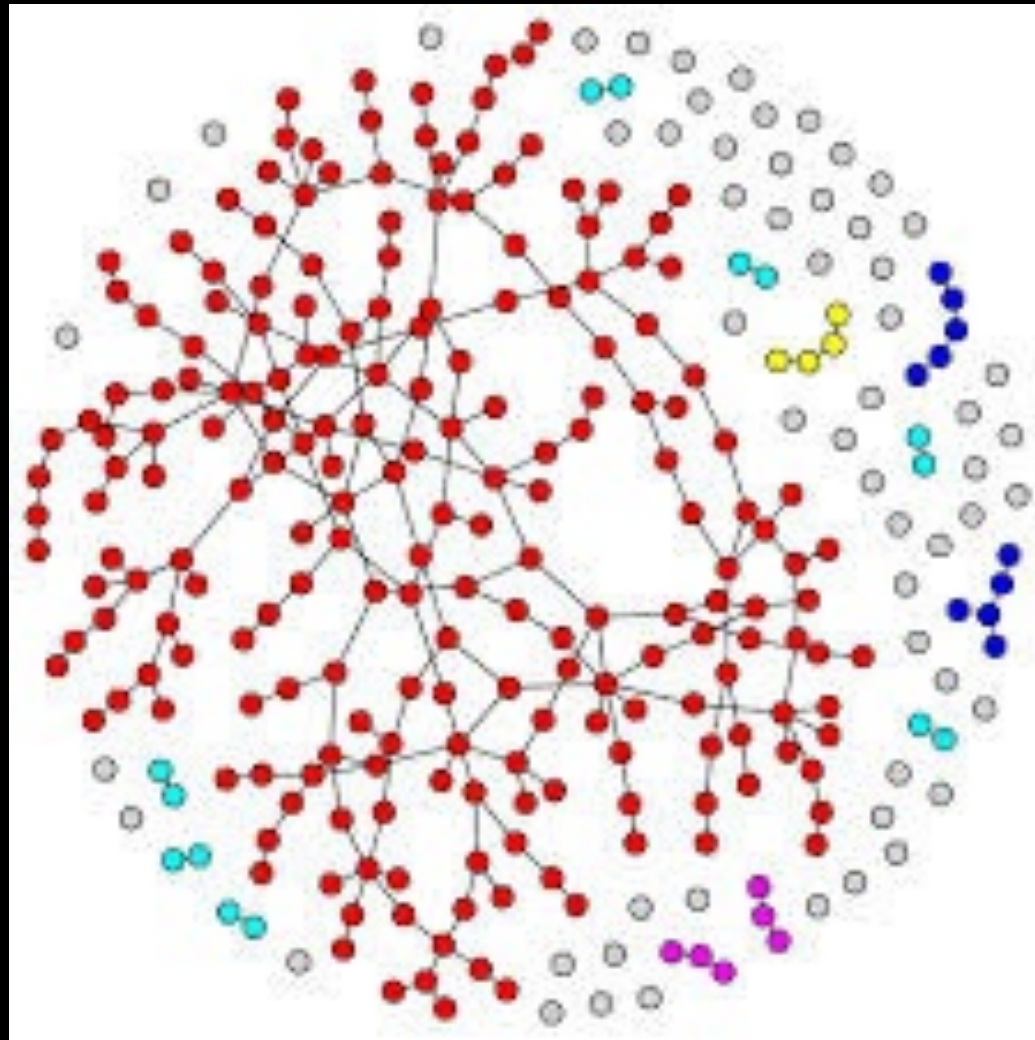
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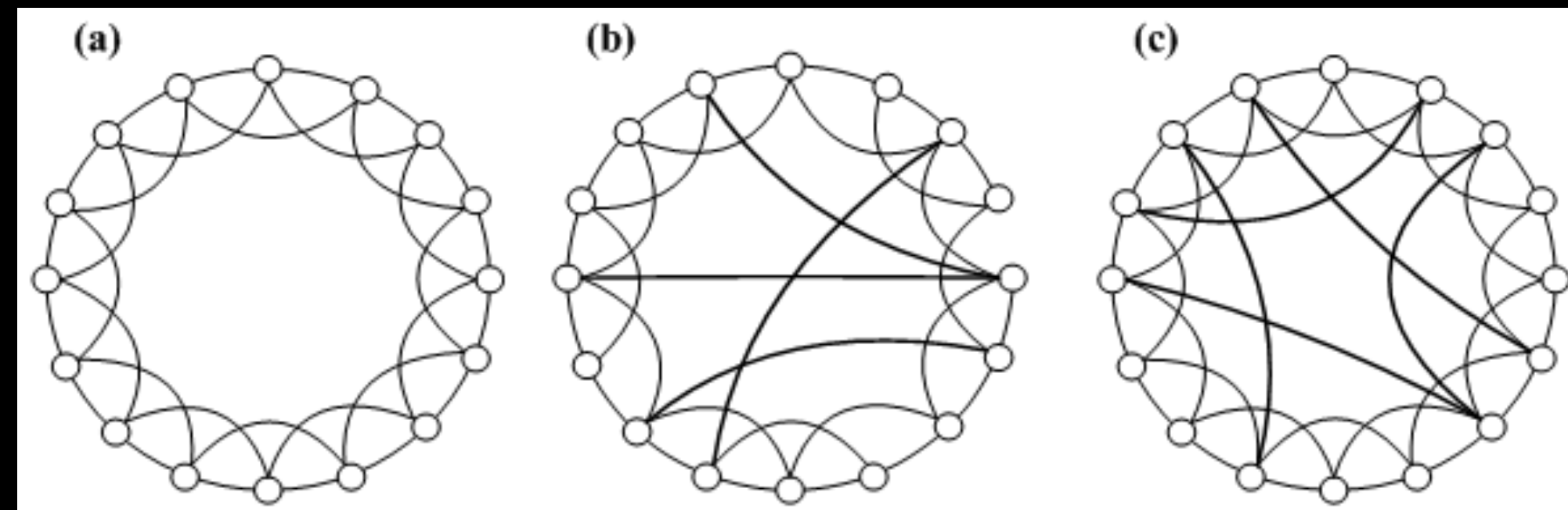


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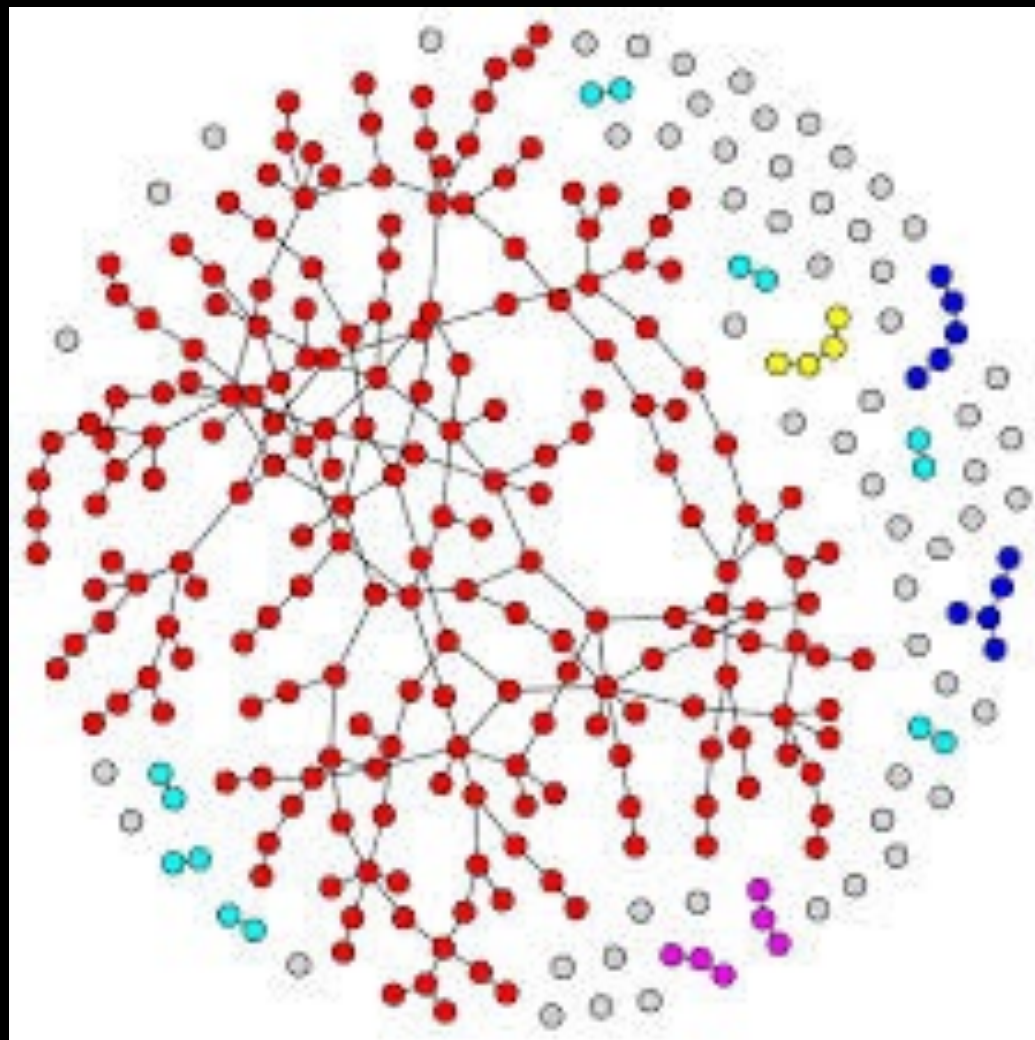


Erdos-Renyi (tree-like)  
small diameter, no clustering

small diameter, high clustering  
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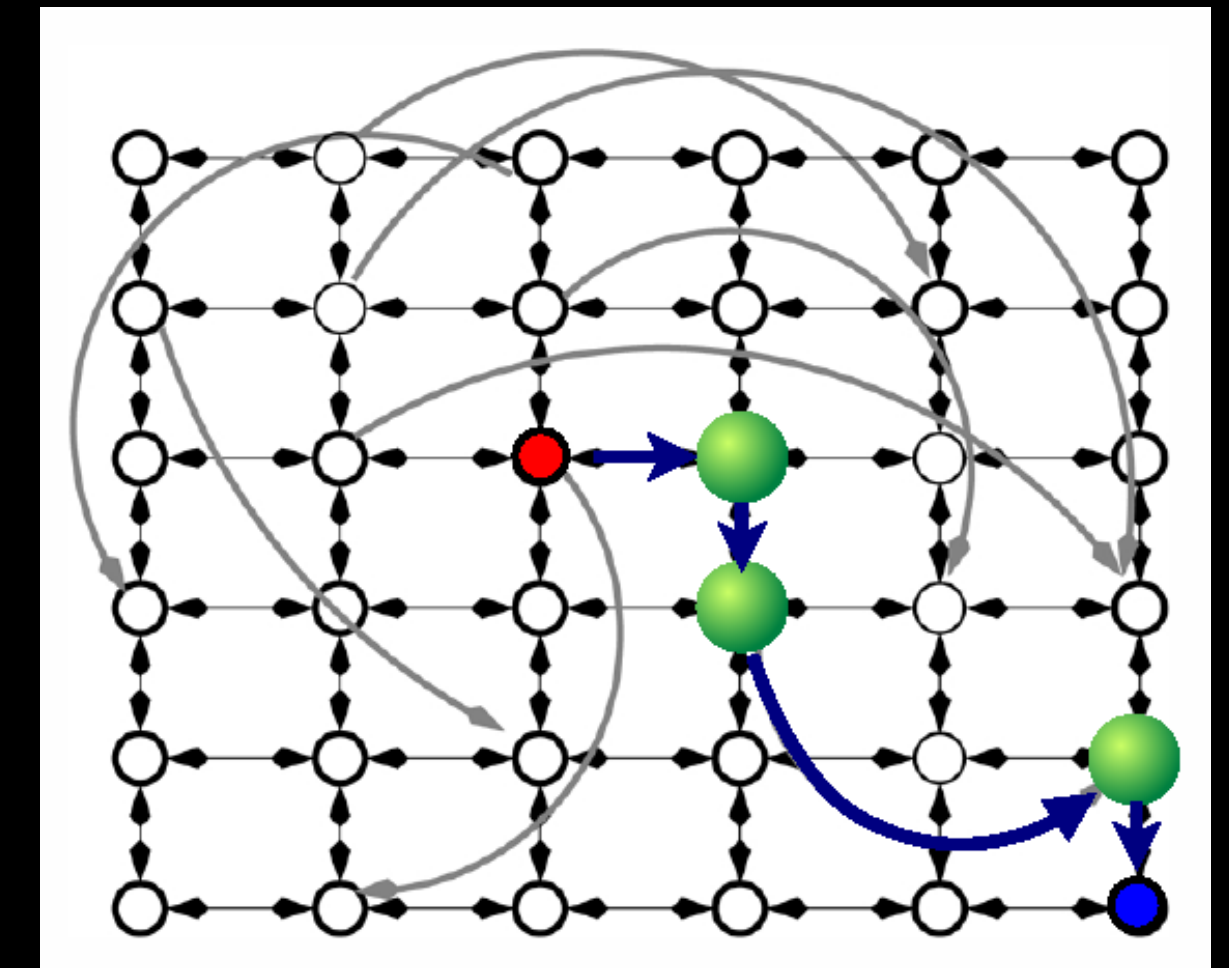


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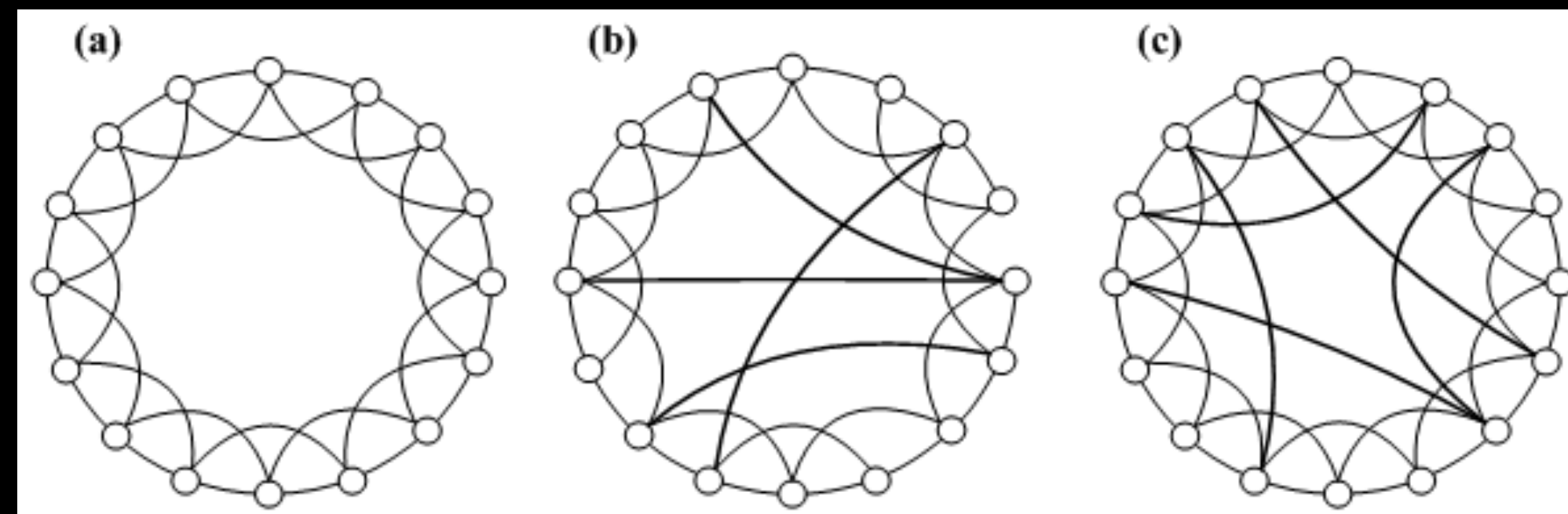


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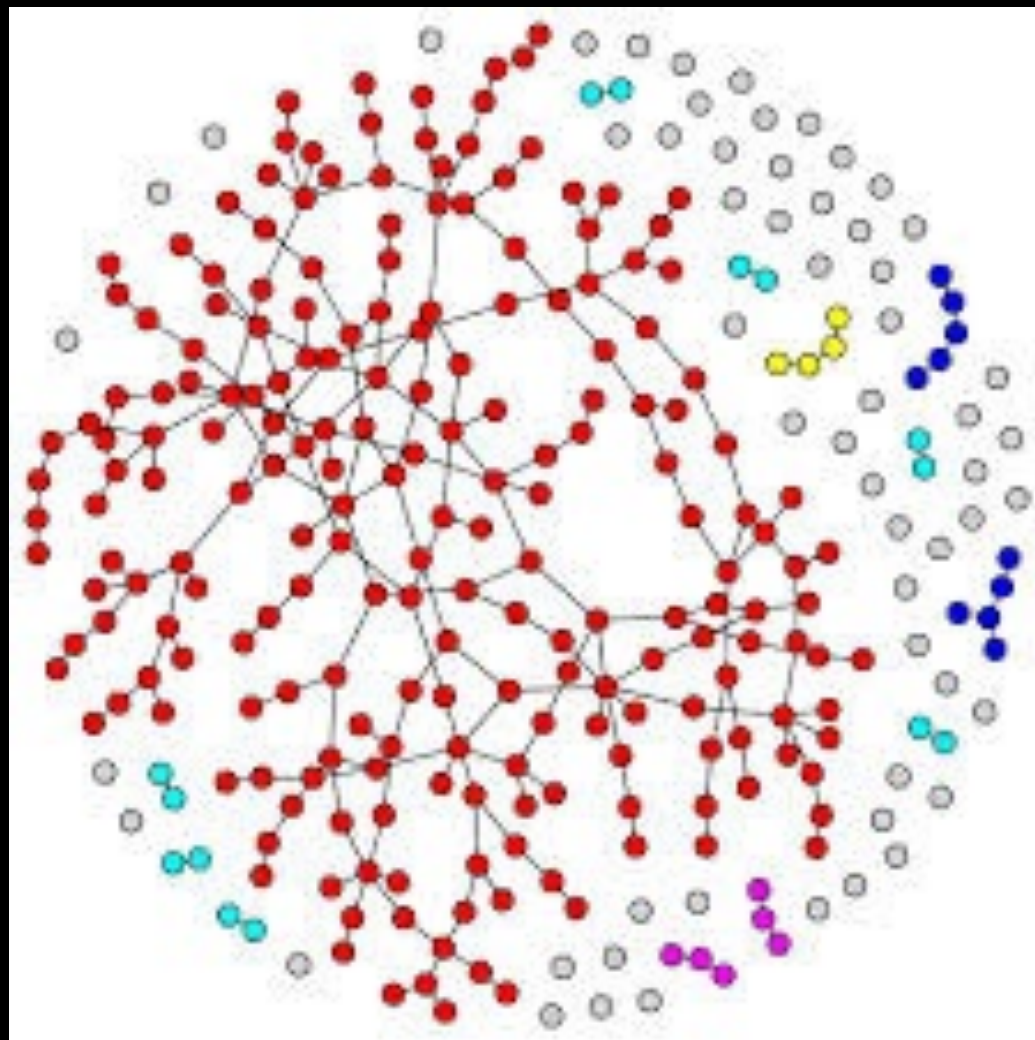
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Kleinberg (distribution of shortcuts)

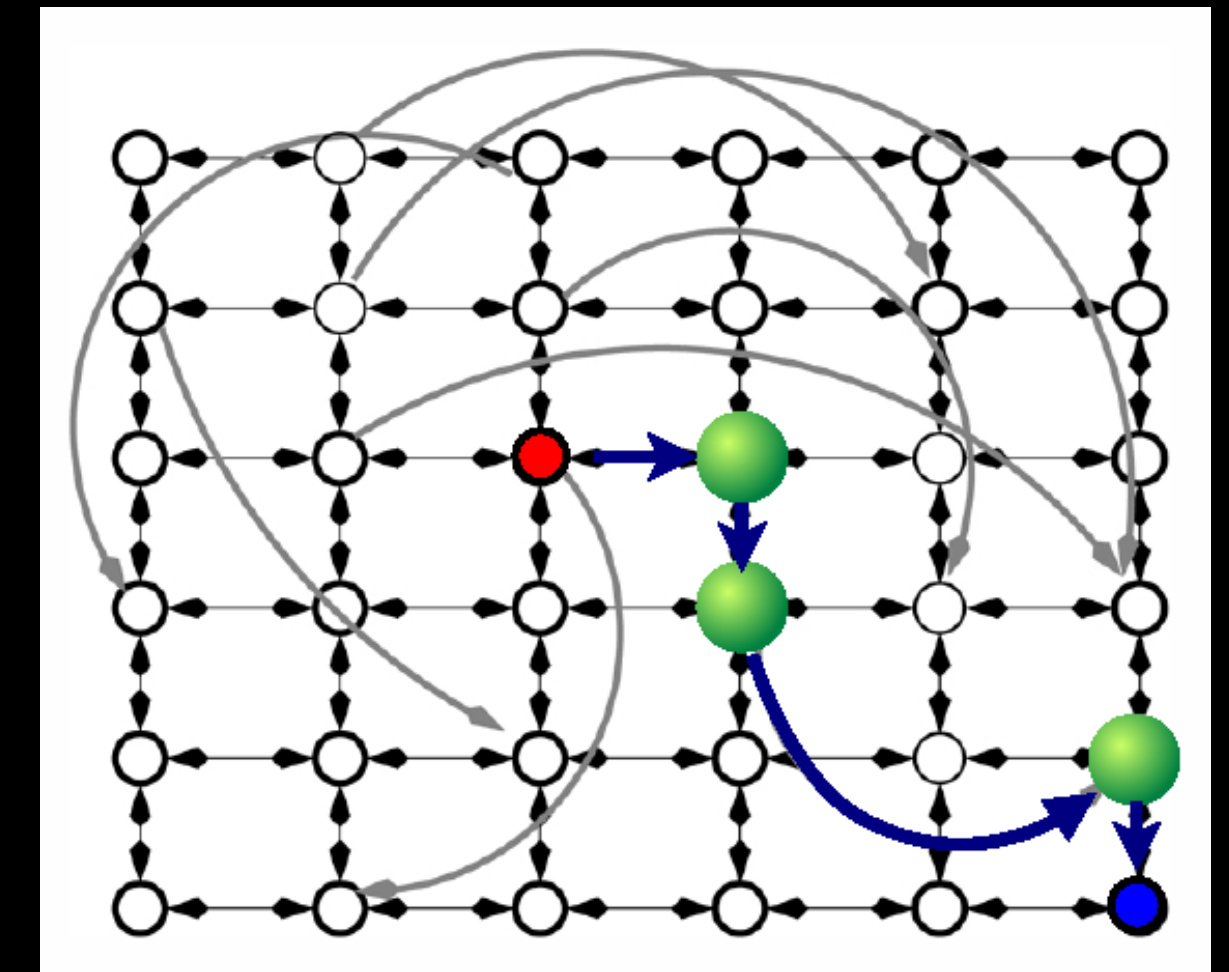


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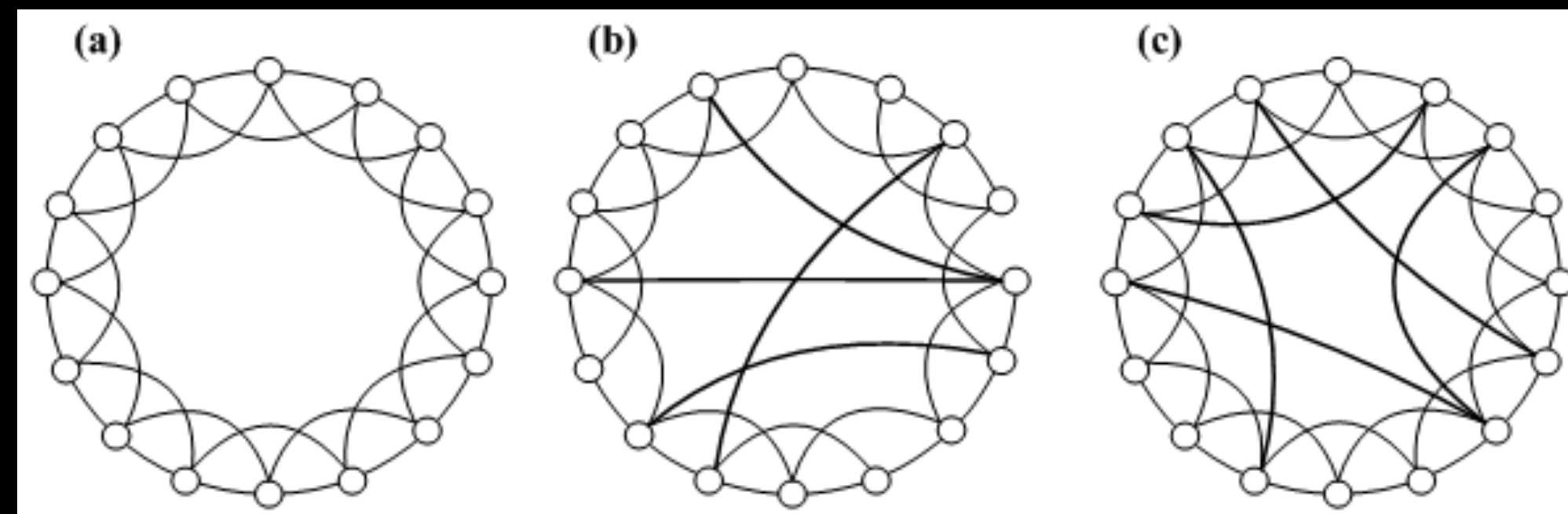


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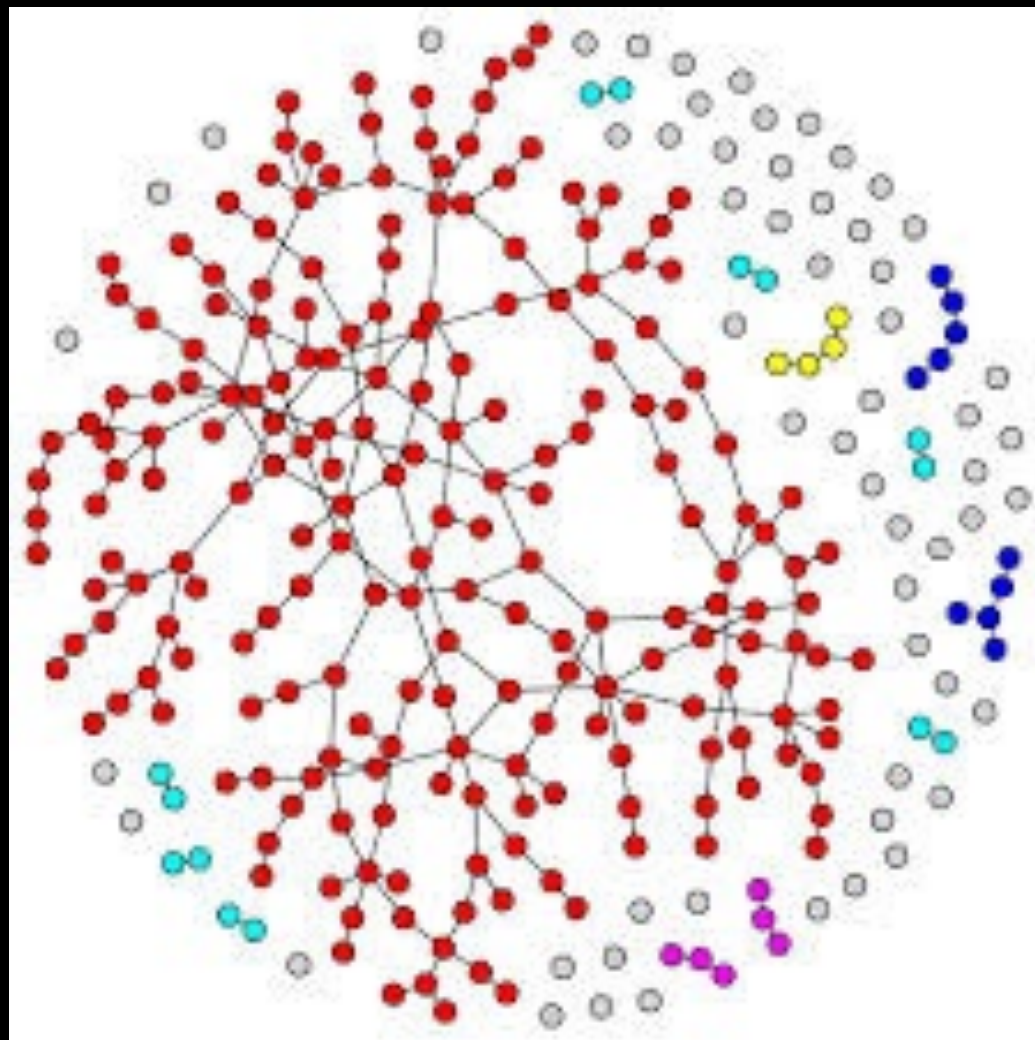
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Kleinberg (distribution of shortcuts)  
greedy routing finds shortcuts!

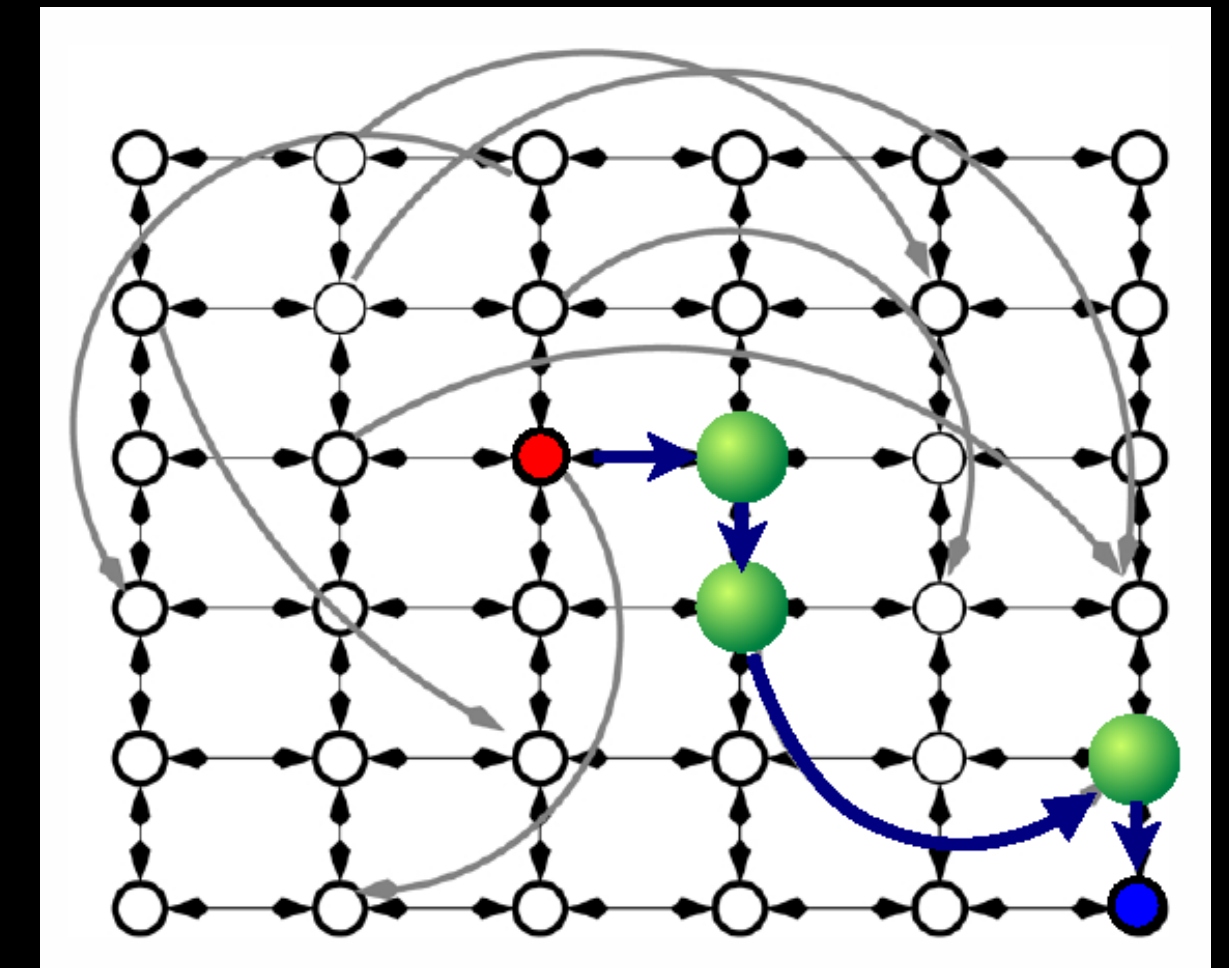


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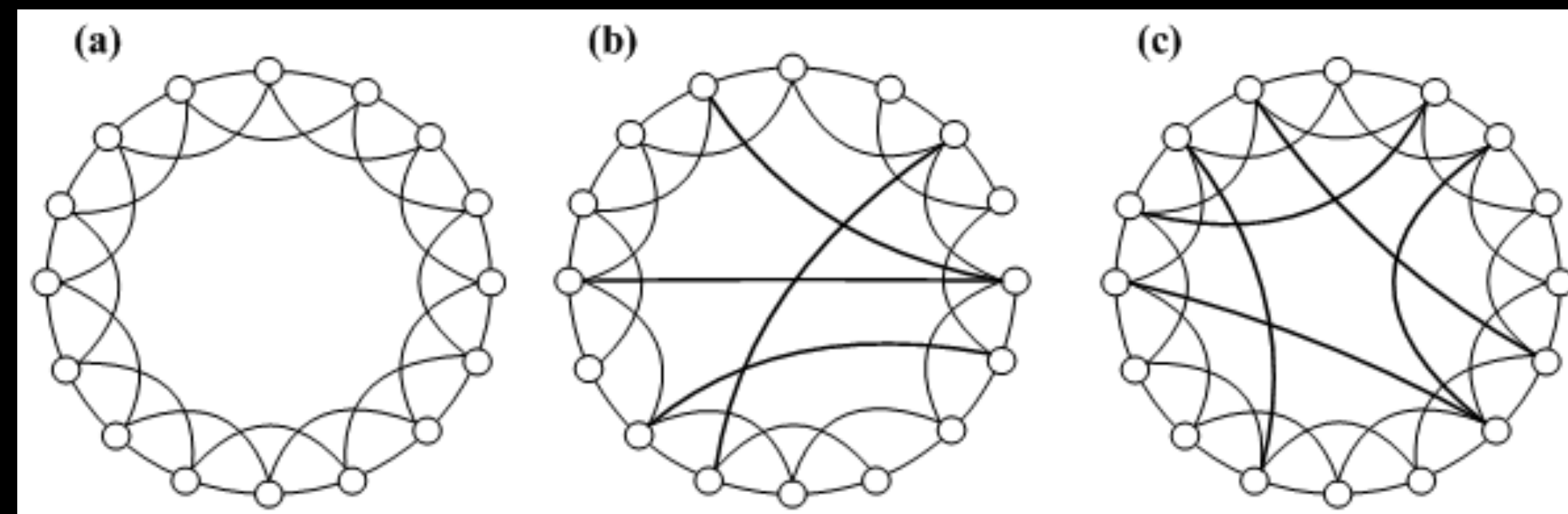


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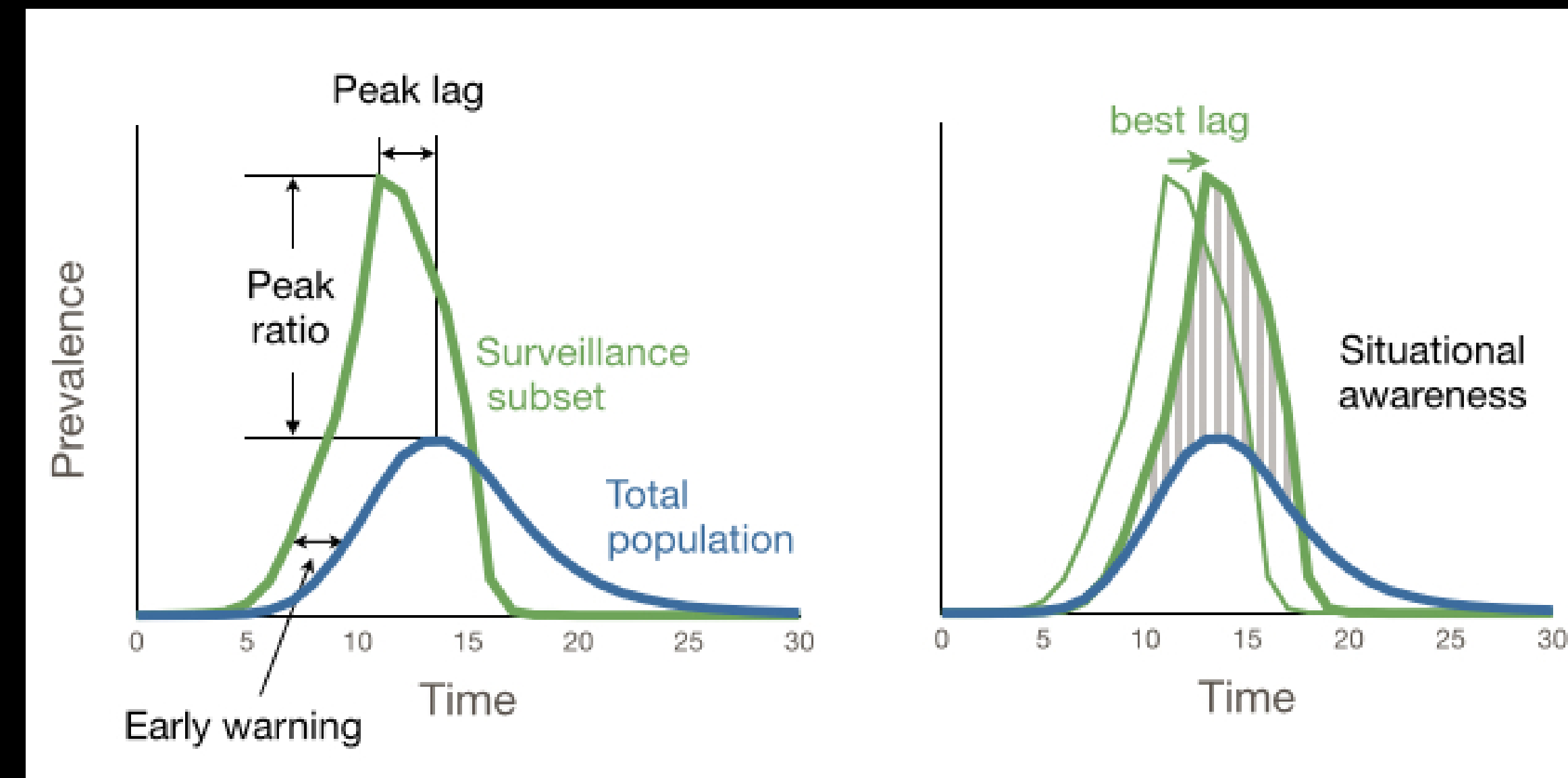


Kleinberg (distribution of shortcuts)  
greedy routing finds shortcuts!



# disease surveillance

- ▶ what do public health officials and CDC care about?
  - ▶ situational awareness
  - ▶ early detection of epidemic onset
  - ▶ peak timing and intensity
- ▶ practical reasons
  - ▶ vaccine supply and distribution
  - ▶ allowing hospitals to run at high capacity and prepare for large influx of patients
- ▶ difficulties both mathematical/statistical and practical





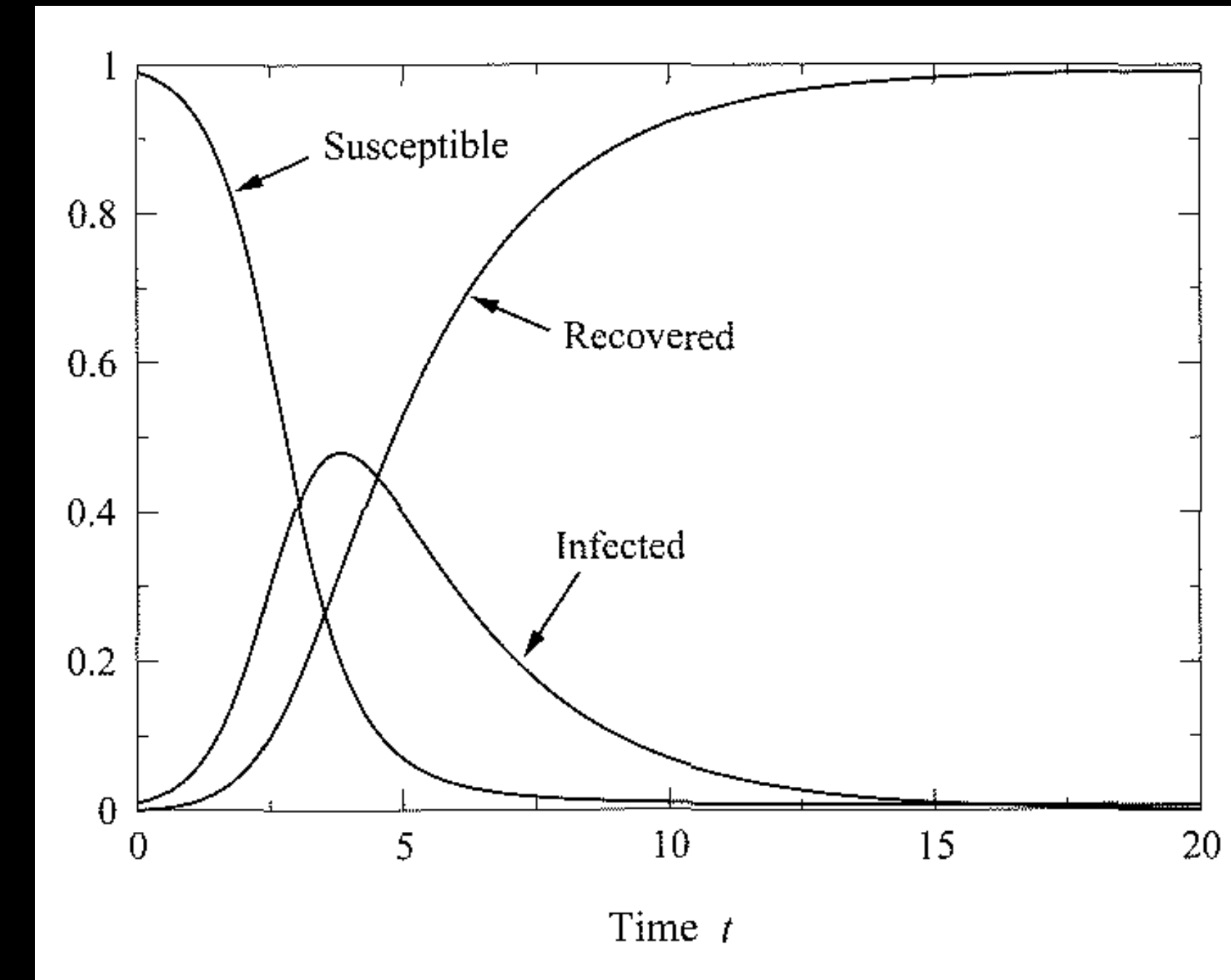
# let's do a little math

- ▶ SIR model on a graph (recall Andy's talk!)

$$\frac{ds_i}{dt} = -\beta \sum_j a_{ij} s_i x_j$$

$$\frac{dx_i}{dt} = \beta \sum_j a_{ij} s_i x_j - \gamma x_i$$

$$\frac{dr_i}{dt} = \gamma x_i$$



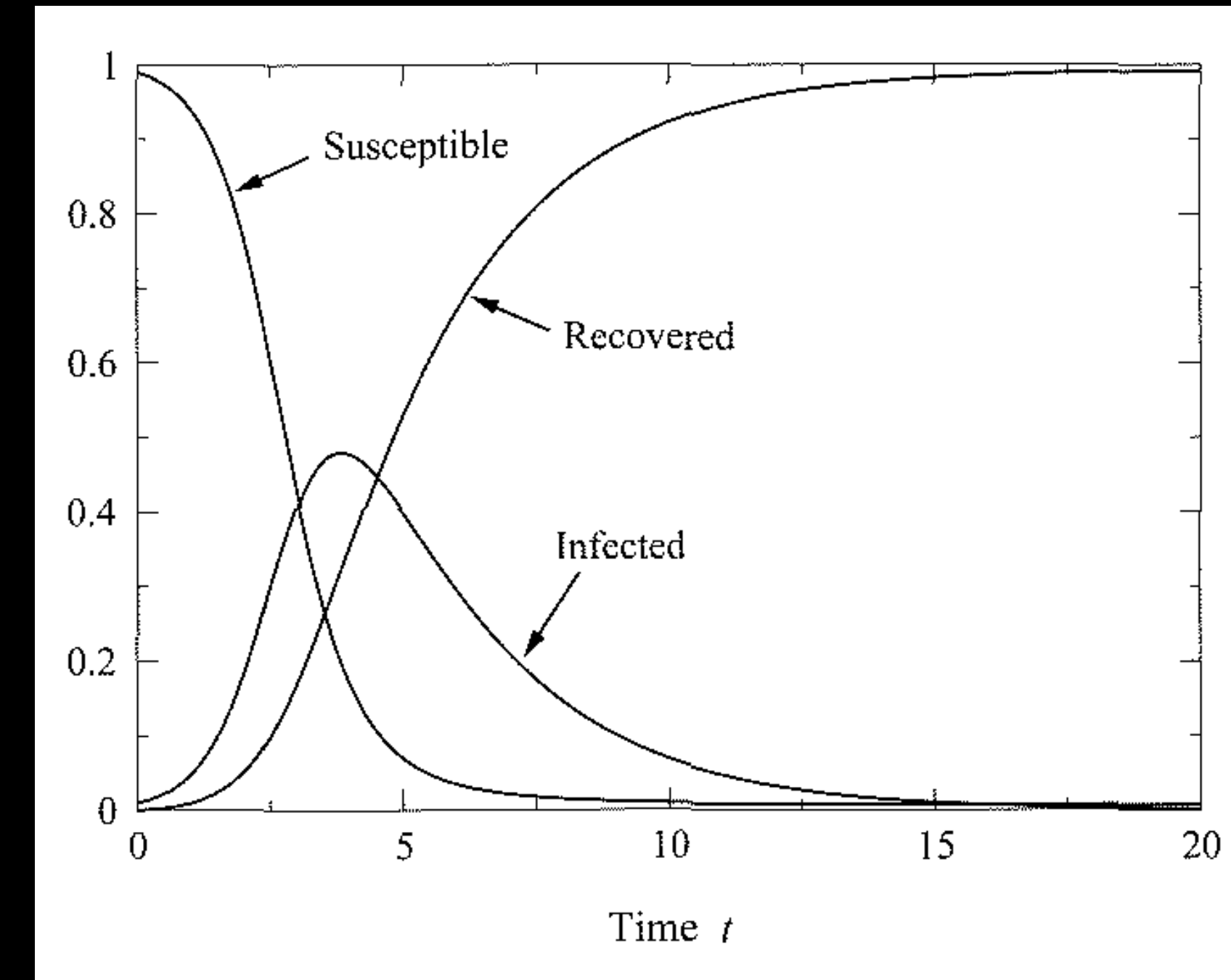
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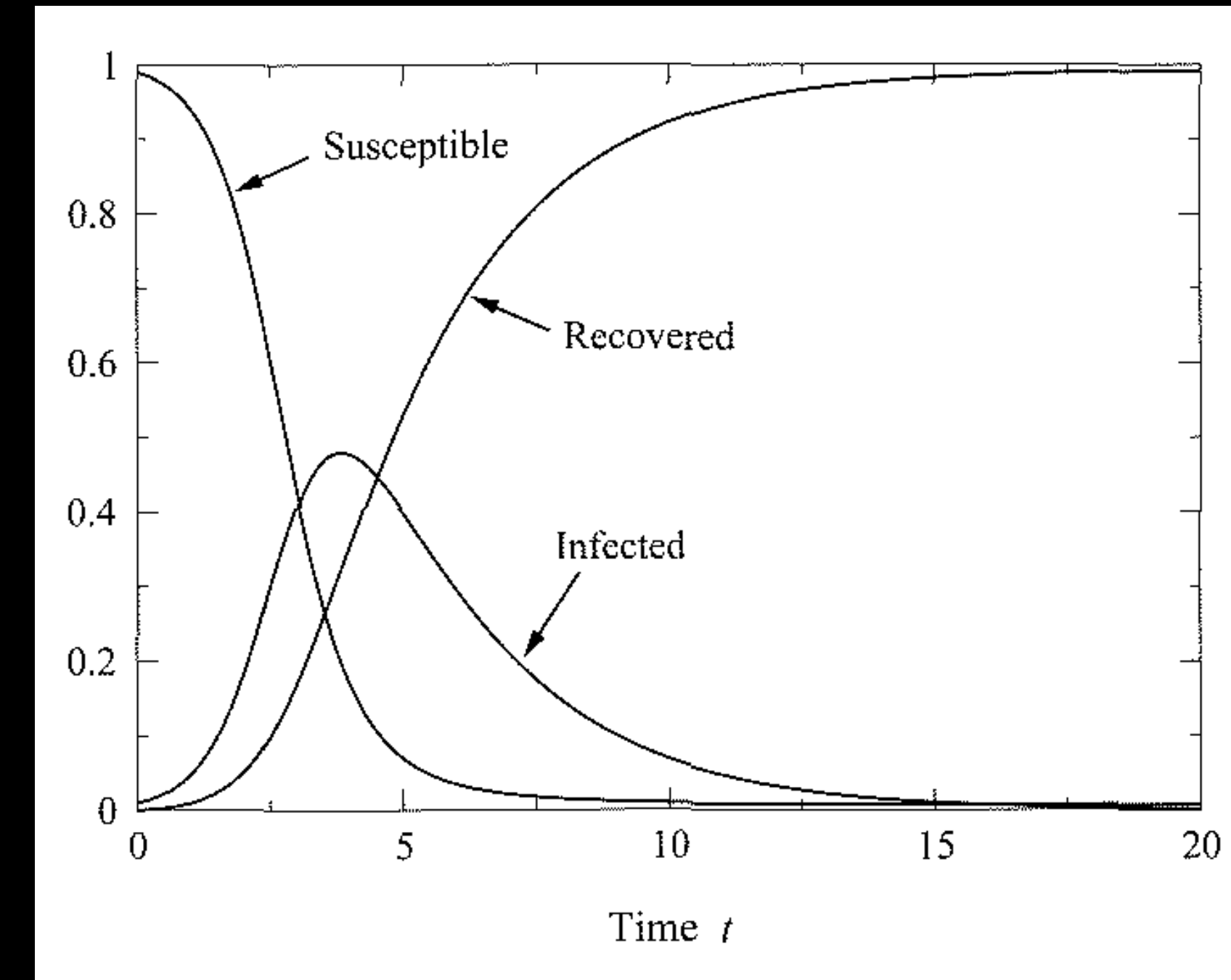
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$$\frac{dr_i}{dt} = \gamma x_i$$



for small times,  $P(i \text{ is } S)$  is approximately 1

# linearized SIR on graph

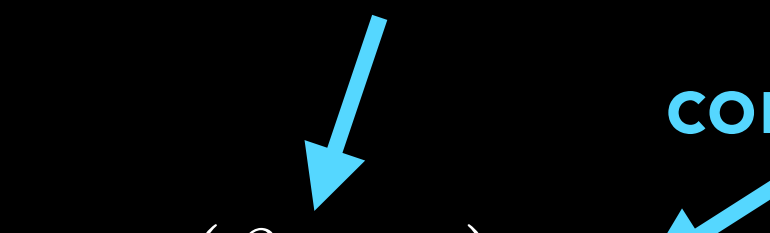
$$\frac{d\mathbf{x}}{dt} = \beta A\mathbf{x} - \gamma\mathbf{x}$$

# linearized SIR on graph

$$\frac{d\mathbf{x}}{dt} = \beta A\mathbf{x} - \gamma\mathbf{x}$$

dominant e-value of  $A$

corresponding e-vector

$$\mathbf{x}(t) = \exp(t(A - \gamma I))\mathbf{x}(0) \approx e^{(\beta\kappa - \gamma)t}\mathbf{v}$$


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epidemic takes off if  $R_0 = \frac{\beta}{\gamma} > \frac{1}{\kappa}$

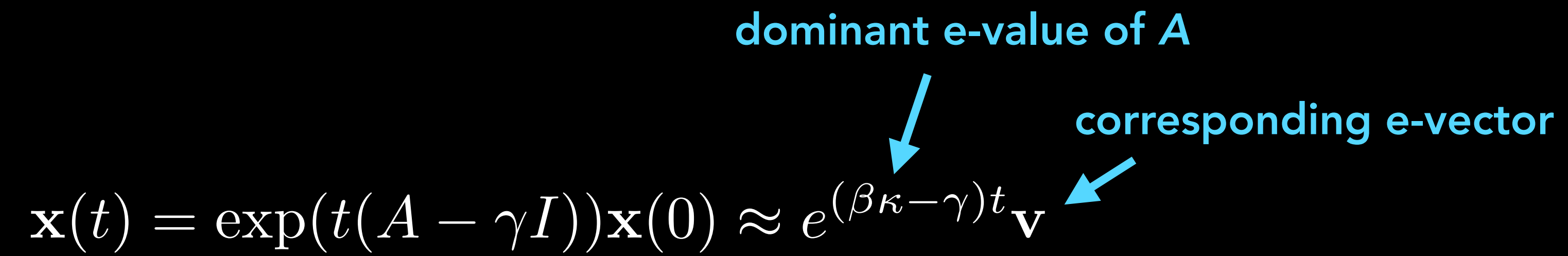
early detection + eigenvector centrality

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# early detection + eigenvector centrality

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corresponding e-vector

$$\mathbf{x}(t) = \exp(t(A - \gamma I))\mathbf{x}(0) \approx e^{(\beta\kappa - \gamma)t} \mathbf{v}$$

$$p = \frac{\mathbf{x}(\tau_S) \cdot \mathbf{1}_S}{M} = \frac{e^{(\beta\kappa - \gamma)\tau_S} \mathbf{v} \cdot \mathbf{1}_S}{M}$$

expected prevalence hits  $p$  in surveillance set

$$p = \frac{\mathbf{x}(\tau) \cdot \mathbf{1}}{N} = \frac{e^{(\beta\kappa - \gamma)\tau} \mathbf{v} \cdot \mathbf{1}}{N}$$

expected prevalence hits  $p$  in entire network

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$$\Delta\tau := \tau_S - \tau = \frac{1}{\beta\kappa - \gamma} \ln \left( \frac{c}{c_S} \right)$$

# early detection + eigenvector centrality

dominant e-value of  $A$

corresponding e-vector

$$\mathbf{x}(t) = \exp(t(A - \gamma I))\mathbf{x}(0) \approx e^{(\beta\kappa - \gamma)t} \mathbf{v}$$

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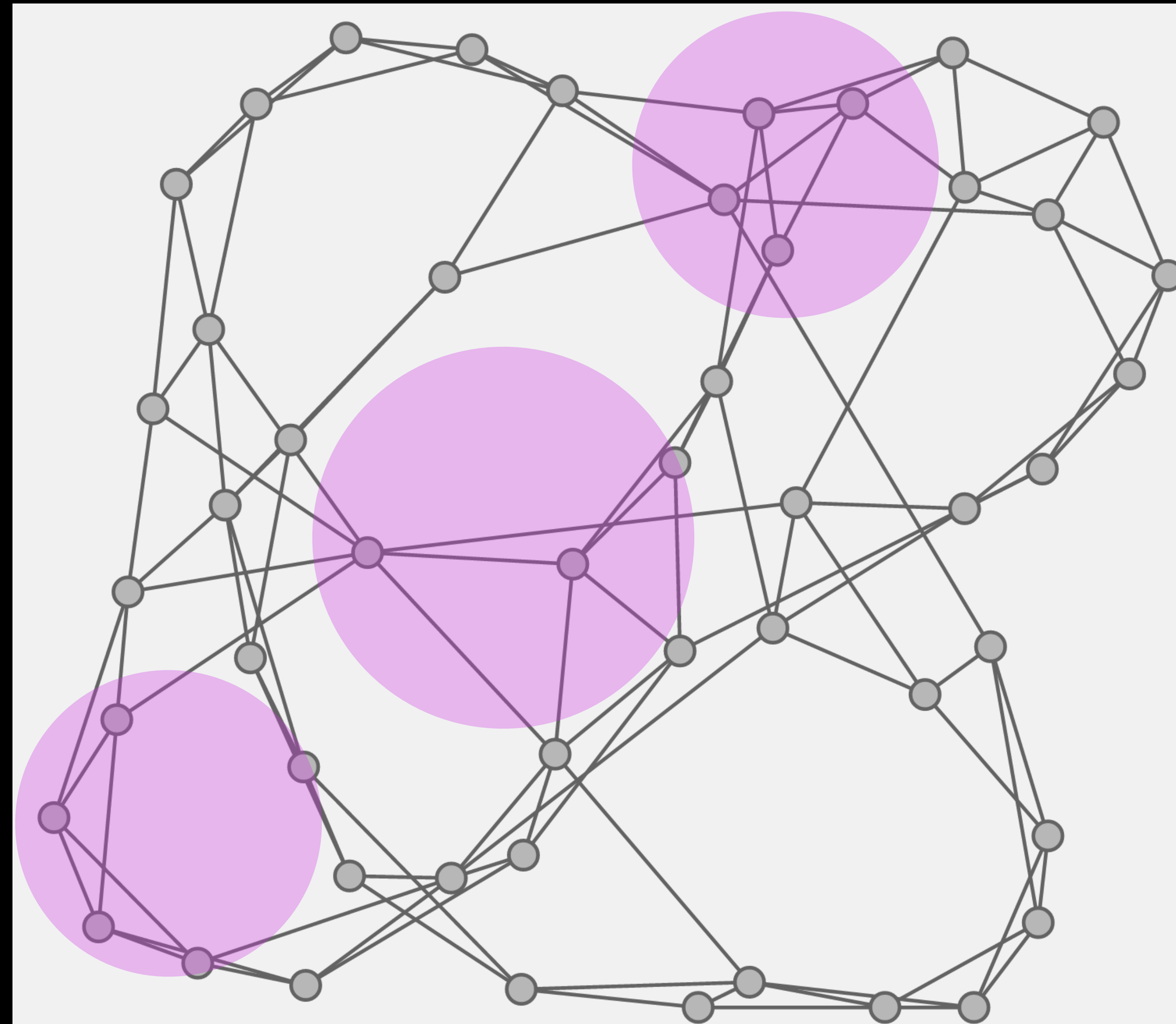
average e-vector centrality in surveillance set

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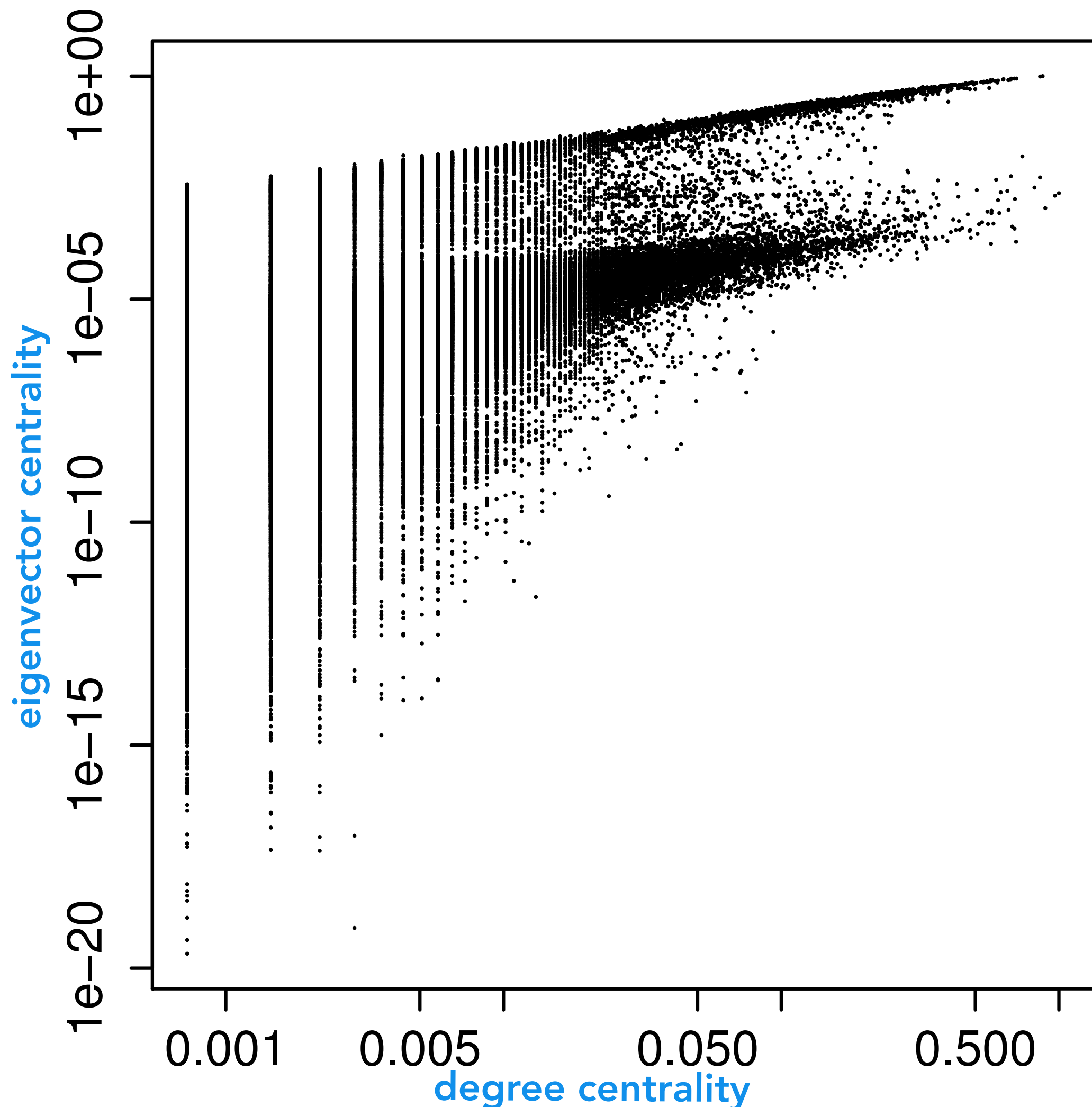
average e-vector centrality in network

# early detection + eigenvector centrality

- ▶ problem: not possible\* without knowing entire network to begin with!
- ▶ never really know the underlying social graph, can only infer global properties from local subnetworks
- ▶ is there a random walk whose stationary distribution is eigenvector centrality?



# correlation of centrality measures



- ▶ could use degree centrality (locally recoverable) as a proxy for eigenvector centrality
- ▶ can we do better: is there a random walk whose stationary distribution is eigenvector centrality?

# maximal entropy random walk (MERW)

$$p_{ij} = \frac{a_{ij}v_j}{\kappa v_i}$$

transition probabilities

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$$A\mathbf{v} = \kappa\mathbf{v} \quad \implies \quad \sum_j p_{ij}\psi_j = \frac{1}{\kappa}v_i \sum_j a_{ij}v_j = v_i^2 = \psi_i$$



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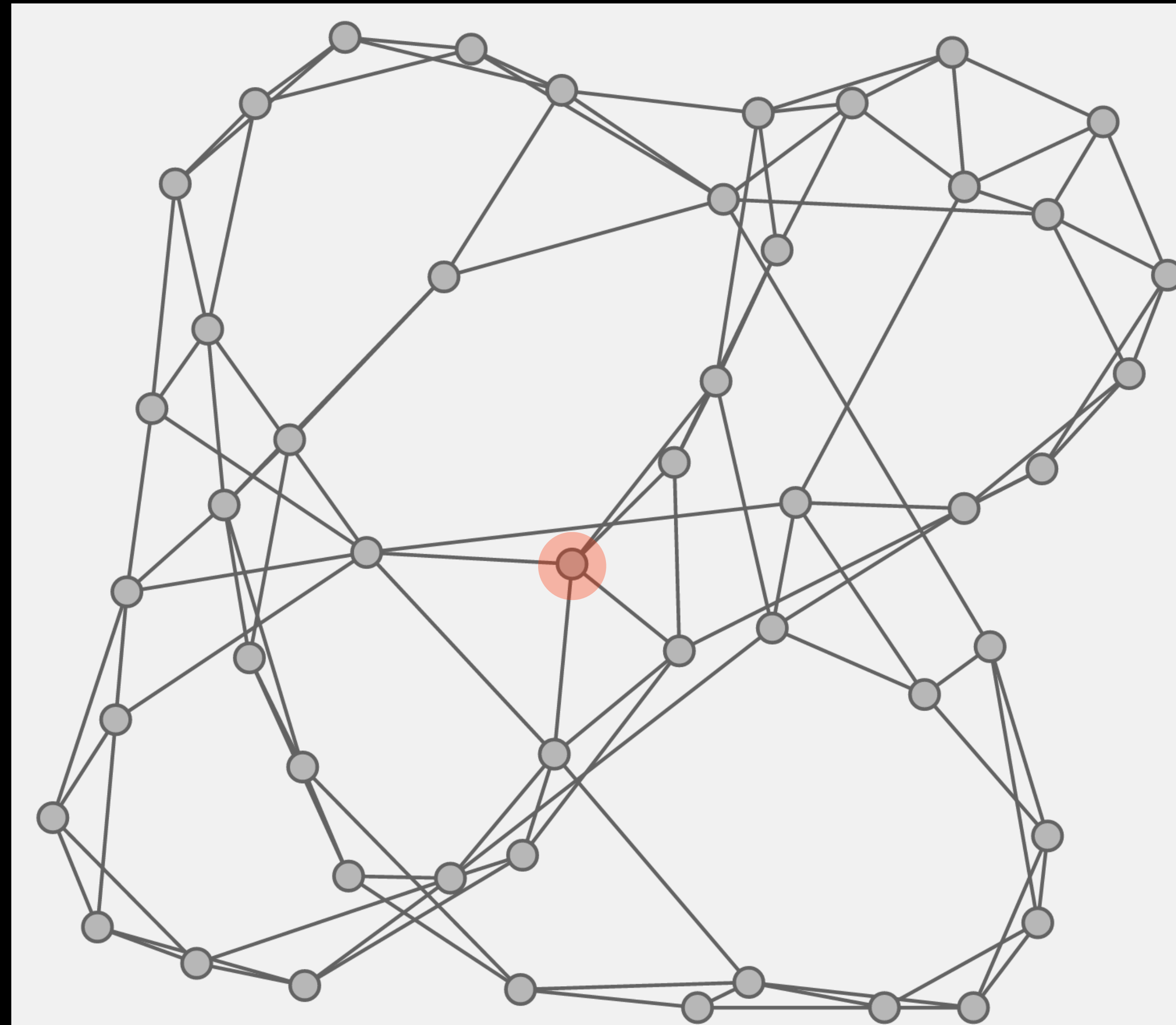
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**but transition probabilities given in terms of e-vector centralities!**

# maximal entropy random walk

- ▶ why **maximal entropy**?
- ▶ uniform distribution on a set has maximal entropy among all distributions on that set
- ▶ transition probabilities of MERW put equal probability on all **paths** of length  $t$  starting from a given node, as  $t$  goes to  $\infty$



# entropy rate


probability of particular path

$$S(t) = - \sum_{i_1, \dots, i_t} p(i, i_1, \dots, i_t) \ln p(i, i_1, \dots, i_t)$$

Entropy of set of paths of length  $t$  starting at  $i$

# entropy rate

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Entropy of set of paths of length  $t$  starting at  $i$

$$h = \lim_{t \rightarrow \infty} \frac{\ln S(t)}{t}$$

entropy rate

# entropy rate

- ▶ minimal entropy: all probability is put on one path starting from  $i$ :

**0 for all paths except one!**

$$S(t) = - \sum_{i_1, \dots, i_t} p(i, i_1, \dots, i_t) \ln p(i, i_1, \dots, i_t) = 0$$

**minimal entropy**

- ▶ maximal entropy: uniform probability on all paths of length  $t$  starting from  $i$ :

**uniform probability on all paths**

$$S(t) = - \sum_{i_1, \dots, i_t} \frac{1}{M_i(t)} \ln \left( \frac{1}{M_i(t)} \right) = \ln M_i(t)$$

**maximal entropy**

$$M_i(t) = \sum_{i_1, i_2, \dots, i_t} a_{ii_1} a_{i_1 i_2} \cdots a_{i_{t-1} i_t}$$

# transition probabilities of MERW

$$p(i, i_1, \dots, i_t) = \frac{a_{ii_1} a_{i_1 i_2} \cdots a_{i_{t-1} i_t}}{\sum_{i_1, i_2, \dots, i_t} a_{ii_1} a_{i_1 i_2} \cdots a_{i_{t-1} i_t}}$$

**uniform probability on all paths**

$$\pi(i_1 | i) = \lim_{t \rightarrow \infty} \frac{a_{ii_1} \sum_{i_2} a_{i_1 i_2} \cdots \sum_{i_t} a_{i_{t-1} i_t}}{\sum_{i_1} a_{ii_1} \sum_{i_2} a_{i_1 i_2} \cdots \sum_{i_t} a_{i_{t-1} i_t}}$$

**corresponding transition probabilities!**

# transition probabilities of MERW

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$$\pi^0(i_1|i) = \frac{a_{ii_1}}{\sum_{i_1} a_{ii_1}}$$

0th-order approximation

“How many friends do I have?”



# transition probabilities of MERW

$$\pi(i_1|i) = \lim_{t \rightarrow \infty} \frac{a_{ii_1} \sum_{i_2} a_{i_1 i_2} \cdots \sum_{i_t} a_{i_{t-1} i_t}}{\sum_{i_1} a_{ii_1} \sum_{i_2} a_{i_1 i_2} \cdots \sum_{i_t} a_{i_{t-1} i_t}}$$

$$\pi^0(i_1|i) = \frac{a_{ii_1}}{\sum_{i_1} a_{ii_1}}$$

0th-order approximation

“How many friends do I have?”

$$\pi^1(i_1|i) = \frac{a_{ii_1} k(i_1)}{\sum_{i_1} a_{ii_1} k(i_1)}$$

1st-order approximation

“How many friends do my friends have?”

# transition probabilities of MERW

$$\pi(i_1|i) = \lim_{t \rightarrow \infty} \frac{a_{ii_1} \sum_{i_2} a_{i_1 i_2} \cdots \sum_{i_t} a_{i_{t-1} i_t}}{\sum_{i_1} a_{ii_1} \sum_{i_2} a_{i_1 i_2} \cdots \sum_{i_t} a_{i_{t-1} i_t}}$$

$$\pi^0(i_1|i) = \frac{a_{ii_1}}{\sum_{i_1} a_{ii_1}}$$

0th-order approximation

“How many friends do I have?”

$$\pi^1(i_1|i) = \frac{a_{ii_1} k(i_1)}{\sum_{i_1} a_{ii_1} k(i_1)}$$

1st-order approximation

“How many friends do my friends have?”

$$\begin{aligned} \pi^2(i_1|i) &= \frac{a_{ii_1} \sum_{i_2} a_{i_1 i_2} k(i_2)}{\sum_{i_1} a_{ii_1} \sum_{i_2} a_{i_1 i_2} k(i_2)} \\ &= \frac{a_{ii_1} k(i_1) k_{nn}(i_1)}{\sum_{i_1} a_{ii_1} k(i_1) k_{nn}(i_1)}, \end{aligned}$$

2nd-order approximation

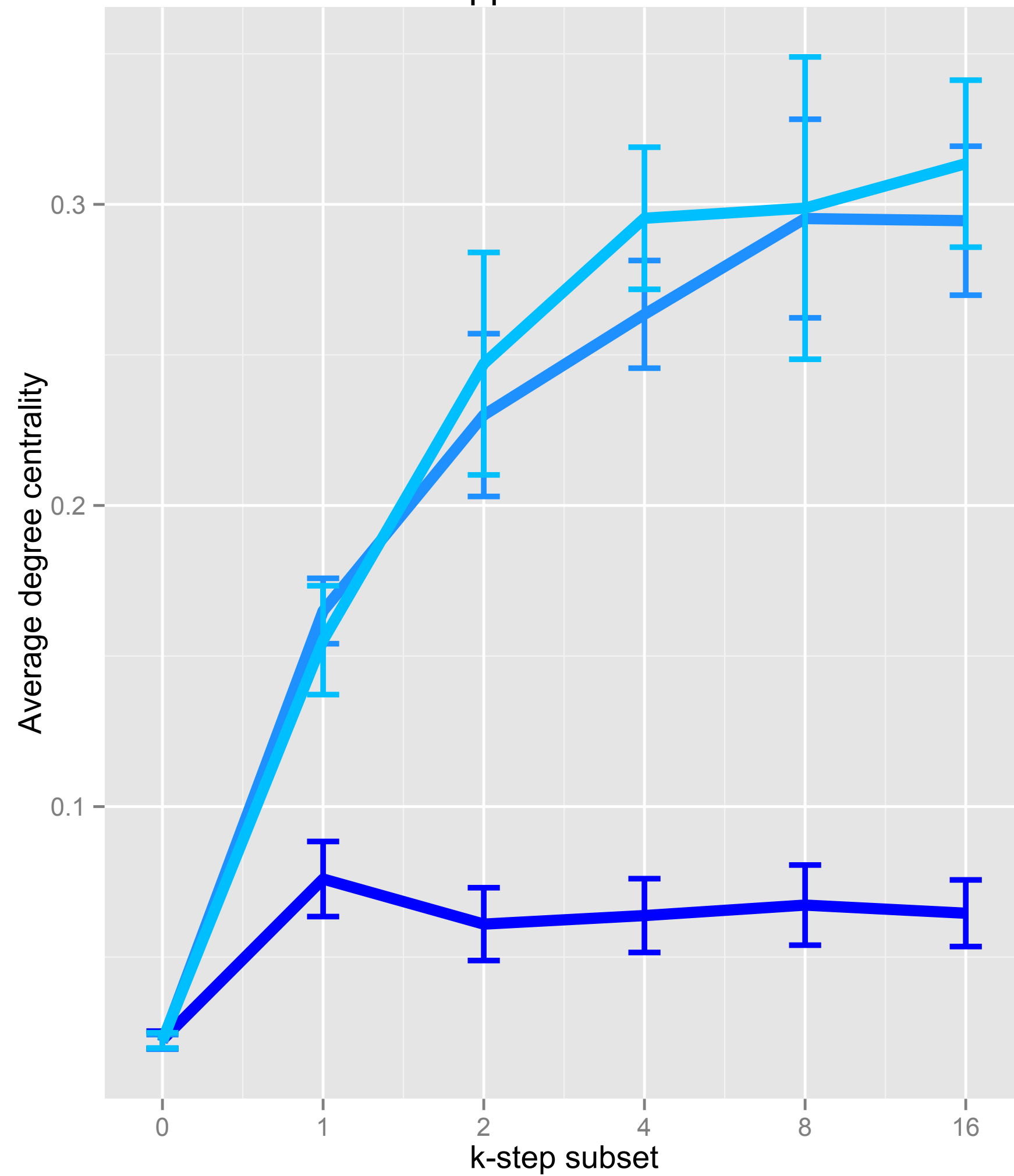
“What is the average degree of my friends' friends?”

approximated MERW

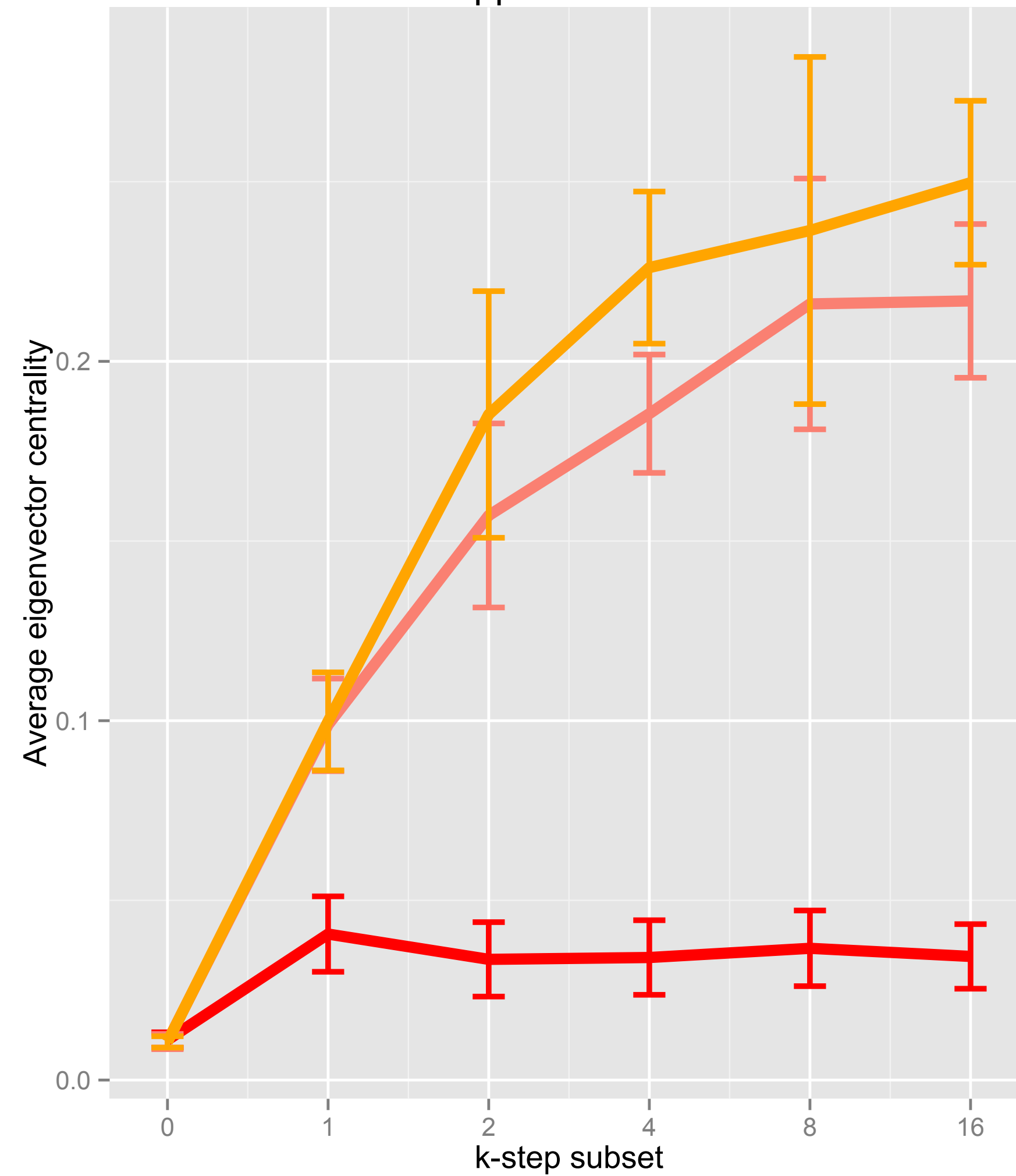


# performance on Montreal network

Performance of MERW approximations for scale-free network



Performance of MERW approximations for scale-free network



# recap

- ▶ can use random walks to sample nodes with desired properties
- ▶ how to incorporate into a realistic sampling methodology?
- ▶ network models are fun to work with!

